# **ELECTRONIC CASH REGISTER**

# TELAQOOU YOUR RECEIPT YOUR AGAIN!









**USER'S MANUAL** 

**CASIO** 

# Safety Precautions

• To use this product safely and correctly, read this manual thoroughly and operate as instructed.

After reading this guide, keep it close at hand for easy reference.

Please keep all informations for future reference.

• Always observe the warnings and cautions indicated on the product.

#### About the icons

In this guide various icons are used to highlight safe operation of this product and to prevent injury to the operator and other personnel and also to prevent damage to property and this product. The icons and definitions are given below.



Indicates that there is a risk of severe injury or death if used incorrectly.



Indicates that injury or damage may result if used incorrectly.

# Icon examples

To bring attention to risks and possible damage, the following types of icons are used.



The  $\triangle$  symbol indicates that it includes some symbol for attracting attention (including warning). In this triangle the actual type of precautions to be taken (electric shock, in this case) is indicated.



The  $\otimes$  symbol indicates a prohibited action. In this symbol the actual type of prohibited actions (disassembly, in this case) will be indicated.



The symbol indicates a restriction. In this symbol the type of actual restriction (removal of the power plug from an outlet, in this case) is indicated.

# 🗥 Warning!

#### Handling the register



Should the register malfunction, start to emit smoke or a strange odor, or otherwise behave abnormally, immediately shut down the power and unplug the AC plug from the power outlet. Continued use creates the danger of fire and electric shock.

• Contact CASIO service representative.



Do not place containers of liquids near the register and do not allow any foreign matter to get into it. Should water or other foreign matter get into the register, immediately shut down the power and unplug the AC plug from the power outlet. Continued use creates the danger of shorting, fire and electric shock.

• Contact CASIO service representative.



Should you drop the register and damage it, immediately shut down the power and unplug the AC plug from the power outlet. Continued use creates the danger of shorting, fire and electric shock.

 Attempting to repair the register yourself is extremely dangerous. Contact CASIO service representative.

# riangle Warning!



Never try to take the register apart or modify it in any way. High-voltage components inside the register create the danger of fire and electric shock.

• Contact CASIO service representative for all repair and maintenance.

#### Power plug and AC outlet



Use only a proper AC electric outlet (100V~240V). Use of an outlet with a different voltage from the rating creates the danger of malfunction, fire, and electric shock. Overloading an electric outlet creates the danger of overheating and fire.



Make sure the power plug is inserted as far as it will go. Loose plugs create the danger of electric shock, overheating, and fire.

• Do not use the register if the plug is damaged. Never connect to a power outlet that is loose.



Use a dry cloth to periodically wipe off any dust built up on the prongs of the plug. Humidity can cause poor insulation and create the danger of electric shock and fire if dust stays on the prongs.



Do not allow the power cord or plug to become damaged, and never try to modify them in any way. Continued use of a damaged power cord can cause deterioration of the insulation, exposure of internal wiring, and shorting, which creates the danger of electric shock and fire.

• Contact CASIO service representative whenever the power cord or plug requires repair or maintenance.

# ✓!\ Caution!



Do not place the register on an unstable or uneven surface. Doing so can cause the register — especially when the drawer is open — to fall, creating the danger of malfunction, fire, and electric shock.

Do not place the register in the following areas.



- Areas where the register will be subject to large amounts of humidity or dust, or directly exposed to hot or cold air.
- Areas exposed to direct sunlight, in a close motor vehicle, or any other area subject to very high temperatures.

The above conditions can cause malfunction, which creates the danger of fire.



Do not overlay bend the power cord, do not allow it to be caught between desks or other furniture, and never place heavy objects on top of the power cord. Doing so can cause shorting or breaking of the power cord, creating the danger of fire and electric shock.



Be sure to grasp the plug when unplugging the power cord from the wall outlet. Pulling on the cord can damage it, break the wiring, or cause short, creating the danger of fire and electric shock.



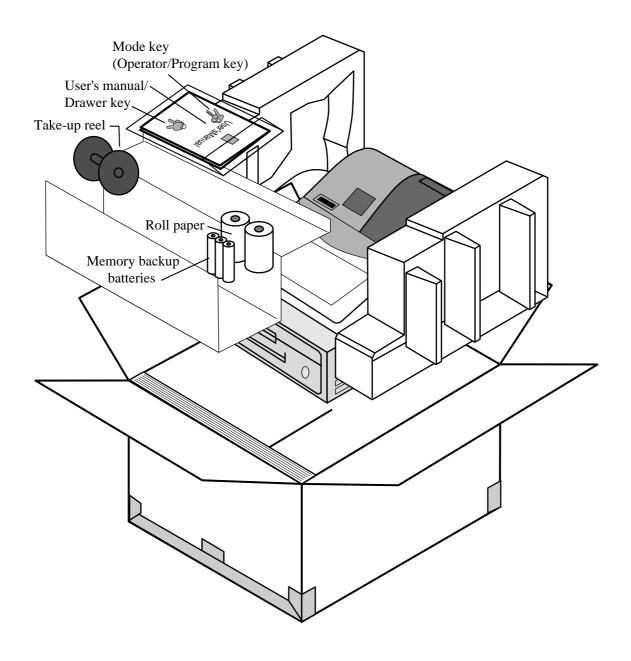
Never touch the plug while your hands are wet. Doing so creates the danger of electric shock. Pulling on the cord can damage it, break the wiring, or cause short, creating the danger of fire and electric shock.

Never touch the printer head and the platen.

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# **Unpacking the register**



#### Welcome to the CASIO TE-2000!

Congratulations upon your selection of a CASIO Electronic Cash Register, which is designed to provide years of reliable operation.

Operation of a CASIO cash register is simple enough to be mastered without special training. Everything you need to know is included in this manual, so keep it on hand for reference.

Consult your CASIO dealer if you have any questions about points not specifically covered in this manual.

The main plug on this equipment must be used to disconnect main power.

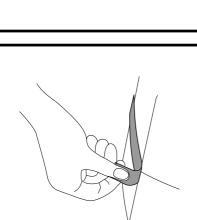
Please ensure that the socket outlet is installed near the equipment and shall be easily accessible.

Please keep all information for future reference.

This section outlines how to unpack the cash register and get it ready to operate. You should read this part of the manual even if you have used a cash register before. The following is the basic set up procedure, along

with page references where you should look for more details.

Remove the cash register from its box Make sure that all of the parts and accessories



are included.

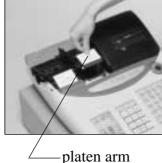
Remove the tape holding parts of the cash register in place.

> Also remove the small plastic bag taped to the printer cover. Inside you will find the mode keys.

# Install the three memory backup batteries.



1. Remove the printer cover and open the platen arm.



battery compartment cover

2. Remove the battery compartment cover. Slide the cover and pull it up.

# Install the three memory backup batteries. (continued...)





3. Note the (+) and (–) markings in the battery compartment. Load a set of three new SUM-3 (UM-3) batteries so that their positive (+) and negative (–) ends are facing as indicated by the markings.







4. Replace the battery compartment cover.

5. Close the platen arm and replace the printer cover.

### Important!

These batteries protect information stored in your cash register's memory when there is a power failure or when you unplug the cash register. Be sure to install these batteries.

#### Precaution!

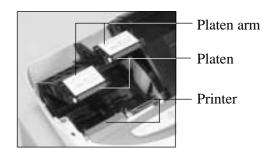
Incorrectly using batteries can cause them to burst or leak, possibly damaging the interior of the cash register. Note the following.

- Be sure that the positive (+) and negative (-) ends of the batteries are facing as marked in the battery compartment when you load them into the unit.
- Never mix batteries of different types.
- Never mix old batteries with new ones.
- Never leave dead batteries in the battery compartment.
- Remove the batteries if you do not plan to use the cash register for long periods.
- Replace the batteries at least once a year, no matter how much the cash register is used during the period.

#### **WARNING!**

- Never try to recharge the batteries supplied with the unit.
- Do not expose batteries to direct heat, let them become shorted or try to take them apart. Keep batteries out of the reach of small children. If your child should swallow a battery, consult a physician immediately.

Install receipt/journal paper.



### Important!

Take away the head protection sheet from the printer and close the platen arm.

# Caution! (in handling the thermal paper)

- Never touch the printer head and the platen.
- Unpack the thermal paper just before your use.
- Avoid heat/direct sunlight.
- Avoid dusty and humid places for storage.
- Do not scratch the paper.
- Do not keep the printed paper under the following circumstances: High humidity and temperature/direct sunlight/contact with glue, thinner or a rubber eraser.

# To install receipt paper



Step 1 Remove the printer cover.



Step 4 Put the leading end of the paper over the printer.



Step 2 Open the platen arm.



Step 5 Close the platen arm slowly until it locks steadily.



Step 3 Ensuring the paper is being fed from the bottom of the roll, lower the roll into the space behind the printer.



**Complete** 

Replace the printer cover, passing the leading end of the paper through the cutter slot. Tear off the excess paper.

# To install journal paper



Step 1 Remove the printer cover.



Step 2 Open the platen arm.



Step 7 Slide the leading end of the paper into the groove on the spindle of the takeup reel and wind it onto the reel two or three turns.



Step 3 Ensuring the paper is being fed from the bottom of the roll, lower the roll into the space behind the printer.



Step 8 Replace the paper guide of the take-up reel.



Step 4 Put the leading end of the paper over the printer.



Step 9 Place the take-up reel into place behind the printer, above the roll paper.



Step 5 Close the platen arm slowly until it locks steadily.



Step 10 Press the FEED key to take up any slack in the paper.



During machine installation, press the | JOURNAL | FEED | key after power on.

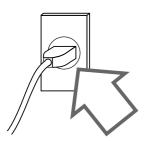


Step 6 Remove the paper guide of the take-up reel.



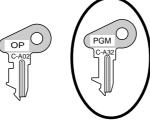
**Complete** 

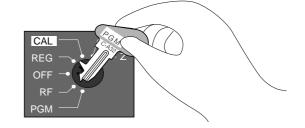
# Plug the cash register into a wall outlet.



Be sure to check the sticker (rating plate) on the side of the cash register to make sure that its voltage matches that of the power supply in your area.

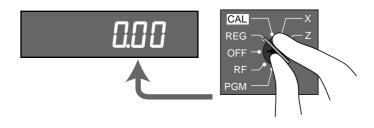
# 6 Insert the mode key marked "PGM" into the mode switch.



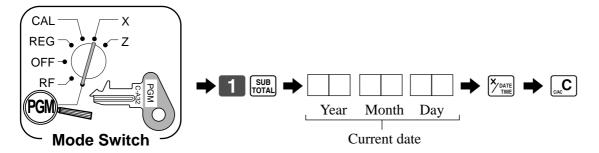


# Turn the mode key to the "REG" position.

The display should change to the following.

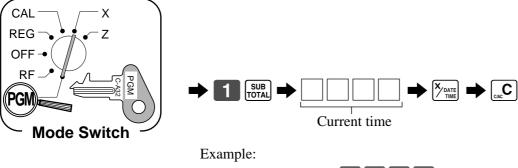


# Set the date.



### Example:

# Set the time.



08:20 AM ⇒ 0 8 2 0

# **10.** Tax table programming

This cash register is capable of automatically calculating up to four different sales taxes. The sales tax calculations are based on rates, so you must tell the cash register the rates, the type of tax (add-in or addon), and the type of rounding to apply. Note that special rounding methods (page 15) are also available to meet certain local tax requirements.

#### Important!

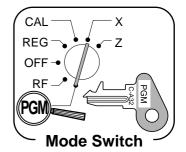
After you program the tax calculations, you also have to individually specify which departments (page 26) and PLUs (page 28) are to be taxed.

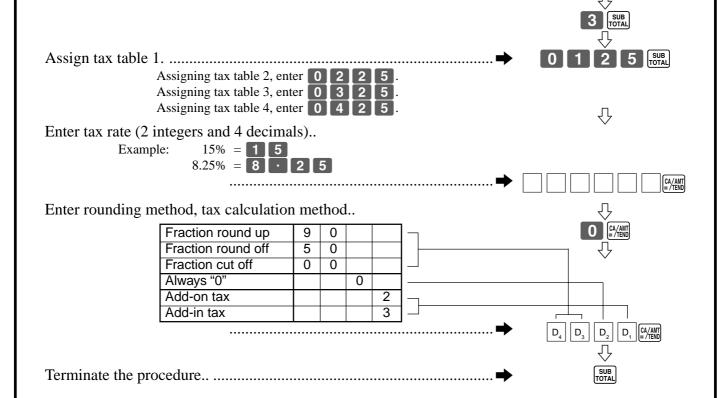
# Programming tax calculations (without special rounding)

Prepare the following subjects:

- 1. Tax rates
- 2. Rounding method for tax calculation (Round up/Round off/Cut off)
- 3. Tax calculation system (Add-on/Add-in)

# **Programming procedure**



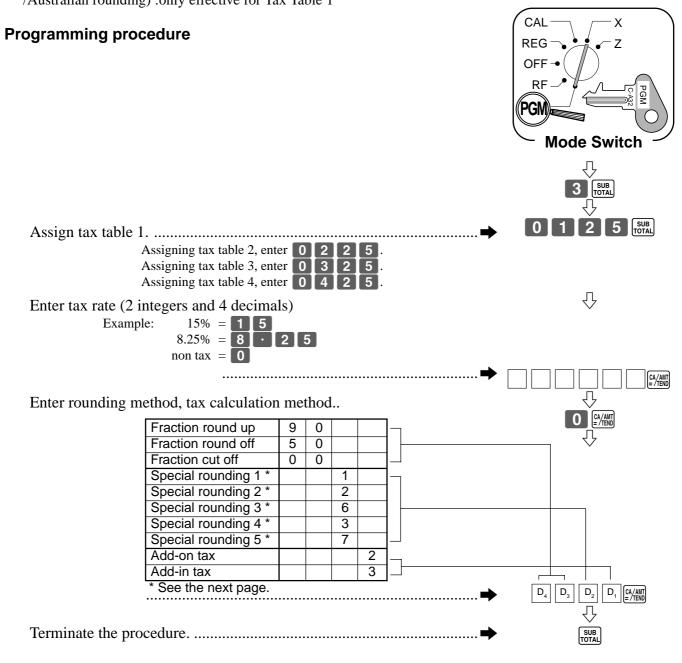


# Tax table programming (continued...)

# Programming tax calculations (with special rounding)

Prepare the following subjects:

- 1. Tax rates
- 2. Rounding method for tax calculation (Round up/Round off/Cut off)
- 3. Tax calculation system (No/Add-on/Add-in)
- 4. Rounding system (Special rounding 1/Special rounding 2/Special rounding 3/Danish rounding /Australian rounding) :only effective for Tax Table 1



# About special rounding...

Besides cut off, round off and round up, you can also specify "special rounding" for subtotals and totals or changes. Special rounding converts the right-most digit(s) of an amount to "0" or "5" to comply with the requirements of certain areas.

# 1 Special Rounding 1

Last (right-most) digit		Rounding result	Examples:		
0 ~ 2	$\Rightarrow$	0	1.21	<b>→</b>	1.20
3 ~ 7	$\Rightarrow$	5	1.26	<b>→</b>	1.25
8 ~ 9	ightharpoons	10	1.28	<b>→</b>	1.30

### (2) Special Rounding 2

Last (right-most) digit		Rounding result	Examples:		
0 ~ 4	$\Rightarrow$	0	1.12	<b>→</b>	1.10
5 ~ 9	$\Rightarrow$	10	1.55	<b>→</b>	1.60

### (3) Special Rounding 3

Last (right-most) 2 digits		Rounding result	Examples:		
00 ~ 24	$\Rightarrow$	0	1.24	<b>→</b>	1.00
25 ~ 74	$\Rightarrow$	50	1.52	<b>→</b>	1.50
75 ~ 99	$\Rightarrow$	100	1.77	<b>→</b>	2.00

# (4) Special Rounding 4 (Danish Rounding)

With Danish rounding, the rounding method applies to subtotals depends on whether you finalize the transaction by inputting an amount tendered or not.

- When a finalization is performed without an amount tendered entry
- When a finalization is performed with an amount tendered entry

Last (right-most) 2 digits of subtotal		Rounding result	Last (right-most) 2 digits of change due		Rounding result
00 ~ 12	$\Rightarrow$	00	00 ~ 12	$\Rightarrow$	00
13 ~ 37	$\Rightarrow$	25	13 ~ 37	$\Rightarrow$	25
38 ~ 62	$\Rightarrow$	50	38 ~ 62	$\Rightarrow$	50
63 ~ 87	$\Rightarrow$	75	63 ~ 87	$\Rightarrow$	75
88 ~ 99	$\Rightarrow$	100	88 ~ 99	$\Rightarrow$	100

# **(5)** Special Rounding 5 (Australian Rounding)

Last (right-most) digit		Rounding result	Examples:		
0 ~ 2	$\Rightarrow$	0	1.21	<b>→</b>	1.20
3 ~ 7	$\Rightarrow$	5	1.26	<b>→</b>	1.25
8 ~ 9	$\Rightarrow$	10	1.28	<b>→</b>	1.30

Partial tenders (payments): for Danish Rounding

No rounding is performed for the amount of tendered nor for the change amount due when the customer makes a partial tender. When a partial tender results in a remaining balance within the range of 1 through 12, the transaction is finalized as if there was no remaining balance.

Display and printing of subtotals: for Danish and Australian Rounding

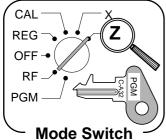
When you press the Sub rotal key, the unrounded subtotal is printed and shown on the display. If the cash register is also set up to apply an add-on tax rate, the add-on tax amount is also included in the subtotal that is printed and displayed.

### Important!

When you are using Danish rounding, you can use the key to register tendered amount in which the last (right-most) digits are 00, 25, 50 or 75. This restriction does not apply to the CH and CHK keys.

# ■ For Australia only

You can set some programmable options to suit the Australian GST by the following procedure.



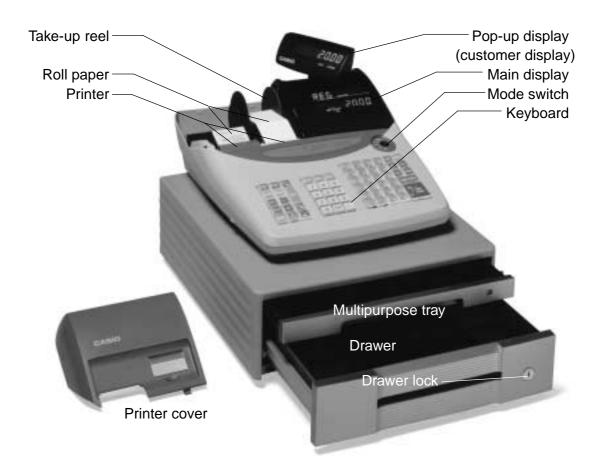


After completion of this procedure, the "GST system was changed" message was printed on receipt and;

- ① Tax symbol (\*) is printed.
- 2 Taxable amount is skipped.
- "GST INCLUDED" is set to the TX1 descriptor.
- ④ "TAXABLE AMT" is set to the TA1 descriptor.
- 5 Total line is printed even in direct (cash) sale.
- 6 Australian rounding is set.
- (7) "\$" is set to the monetary symbol.
- (8) Print "MOF message" on receipt.
- 9 Tax (10% tax rate, add-in tax, fraction round off) is set to the tax table 1. No data is set to other tax tables.
- ① The taxable amount and tax amount except TA1/TX1 are not printed on report.
- (1) Restriction (to 0, 5) on last amount digit of cash sales, received on account, paid out, and money declaration.

# **General** guide

This part of the manual introduces you to the cash register and provides a general explanation of its various parts.



# Roll paper

You can use the roll paper to print receipts and a journal (page  $9 \sim 10$ ).

### Receipt On/Off key

post-finalization receipt (page 43).

When you are using the printer for receipt printer, you can use this key (in the REG and RF modes only) to turn the printer on and off. If a customer asks for a receipt while receipt printing is turned off by this key, you can issue a



There are two types of mode keys: the program key (marked "PGM") and the operator key (marked "OP"). The program key can be used to set the mode switch to any position, while the operator key can select the **REG, CAL** and **OFF** position.

#### Drawer

The drawer opens automatically whenever you finalize a registration and whenever you issue a read or reset report. The drawer will not open if it is locked with the drawer key.

#### **Drawer lock**

Use the drawer key to lock and unlock the drawer.

# Multipurpose tray

This tray can always be opened if the locking knob is in the unlock position.

Use the locking knob to lock and unlock this tray.



key

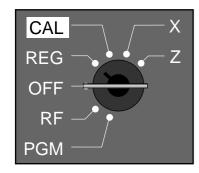


key

17

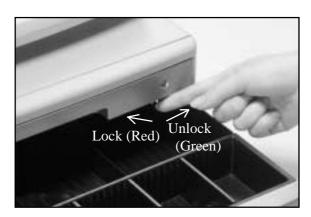
#### Mode switch

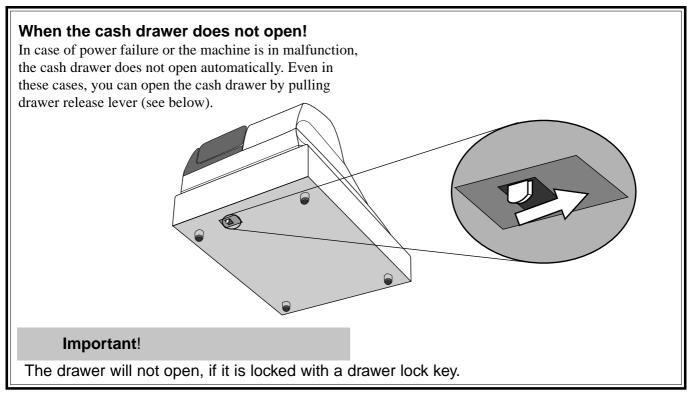
Use the mode keys to change the position of the mode switch and select the mode you want to use.



Mode Switch	Mode Name	Description
Z	RESET	Reads sales data in memory and clears the data.
X	X READ Reads sales data in memory without clearing the da	
CAL	CAL CALCULATOR Use this mode for calculator.	
REG	<b>REG</b> REGISTER Use this mode for normal registration.	
OFF STAND-BY Cash register standing by.		Cash register standing by.
<b>RF REFUND</b> Use this mode to register refund transaction		Use this mode to register refund transaction.
PGM	PGM PROGRAM Use this mode for cash register programming.	

### Lock/unlock the multipurpose tray





# **Displays**

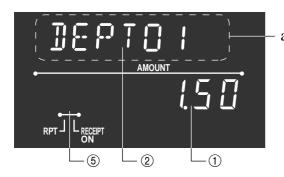
#### **Main Display**

(alphanumeric + numeric display)

# Pop-up (customer) display

(numeric display)

# Item registration (by department/PLU)



alphanumeric display



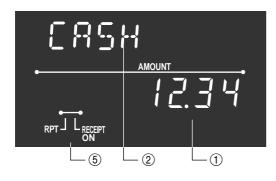
### Repeat registration







#### **Totalize operation**







#### 1 Amount/Quantity

This part of the display shows monetary amounts. It also can be used to show the current time. (The current date is shown in the alphanumeric display.)

#### 2 Item/Key descriptor

When you register an item or key, the item/key descriptor appears here. Mode descriptor is also displayed here.

### ③ Number of repeats

Anytime you perform a repeat registration (page 25, 29), the number of repeats appears here.

Note that only one digit is displayed for the number of repeats. This means that a "5" could mean 5, 15 or even 25 repeats.

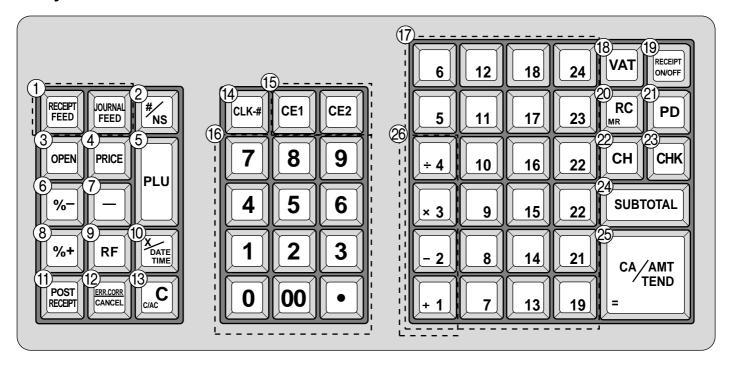
#### (4) Total/Change indicators

When the TOTAL indicator is lit, the displayed value is monetary total or subtotal amount. When the CHANGE indicator is lit, the displayed value is the change due.

#### (5) Receipt on/off indicators

When the register is in "issuing receipt" mode, under-bar sign is lit on this digit. (REG/RF mode, during standing-by only)

# Keyboard



# Register Mode

- 1) Paper feed key [FEED], [JOURNAL] Hold this key down to feed paper from the printer.
- 2 Non-add/No sale key |#/<sub>Ns</sub>|

Non-add key: To print reference number (to identify a personal check, credit card, etc.) during a transaction, use this key after some numerical entries.

No sale key: Use this key to open the drawer without registering anything.

3 Open key OPEN

Use this key to temporarily release a limitation on the number of digits that can be input for a unit price.

- 4 Price key PRICE
  - Use this key to register unit prices for subdepartment.
- (5) PLU key | PLU |

Use this key to input PLU (subdepartment) numbers.

- (6) Discount key | %-
  - Use this key to register discounts.
- 7 Minus key | -

Use this key to input values for subtraction.

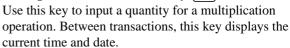
(8) Premium key | %+

Use this key to register premiums.

(9) **Refund key** | RF

Use this key to input refund amounts and void certain entries.

10 Multiplication/Date/Time key | X DATE |



(1) Post receipt key POST RECEIPT

Use this key to produce a post-finalization receipt (page

12 Error correct/Cancel key CANCEL

Use this key to correct registration errors and to cancel registration of entire transactions.

(13) Clear key C

Use this key to clear an entry that has not yet been registered.

(4) Clerk number key

Use this key to sign clerk on and off the register.

- (15) Currency exchange key [CE1], [CE2] Use this key for calculating subtotal amounts or paying amount due in foreign currency (page 62).
- 16 Ten key pad 0, 1, ~ 9, 00, Use these keys to input numbers.
- **17** Department keys  $| _{+} _{1} |, | _{-} _{2} |, \sim | _{24} |$ Use these keys to register items to departments.

(18) VAT key VAT

Use this key to print a VAT breakdown.

19 Receipt on/off key RECEIPT ON/OFF

Use this key twice to change the status "receipt issue" or "no receipt." In case of "receipt issue", the "RECEIPT ON" indicator is lit.

**②** Received on account key RC MRC

Use this key following a numeric entry to register money received for non-sale transactions.

21) Paid out key | PD

Use this key following a numeric entry to register money paid out from the drawer.

② Charge key CH

Use this key to register a charge sale.

② Check key CHK

Use this key to register a check tender.

24 Subtotal key SUB TOTAL

Use this key to display and print the current subtotal (includes add-on tax) amount.

25 Cash amount tendered key CA/AMT

Use this key to register a cash sale.

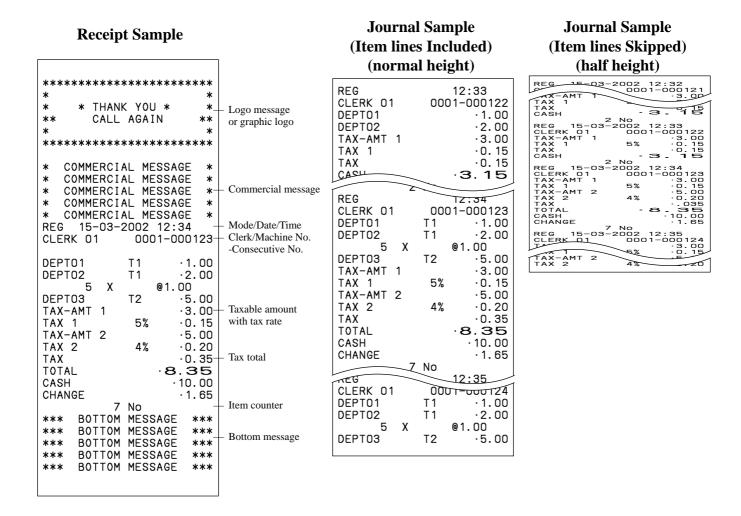
# Calculator Mode

- 2 Drawer open key #/NS
- 6 Discount key [%-]
- (13) Clear/All clear key [cac ]
- (6) Ten key pad [0, 1], [-2, 0], [0, 1]
- **26** Arithmetic operation key  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\begin{bmatrix} 2 \\ 2 \end{bmatrix}$ ,  $\begin{bmatrix} 3 \\ 4 \end{bmatrix}$  and  $\begin{bmatrix} 4 \\ 4 \end{bmatrix}$
- 20 Memory recall key RC
- 25 Equal key [ca/AMT]

# How to read the printouts

- The journal and receipts are records of all transactions and operations.
- The contents printed on receipts and journal are identical, except the date/logo message/commercial message/ bottom message printing line. (They are printed on receipts and reports.)
- You can choose the journal skip function (page 44). If the journal skip function is selected, the cash register will print the total amount of each transaction, and the details of premium, discount and reduction operations only, without printing department and PLU item registrations on the journal.
- The following items can be skipped on receipts and journal.

  - Consecutive number
  - Taxable status
  - Taxable amount

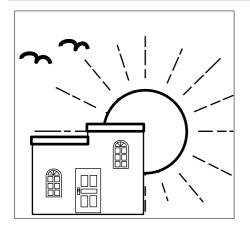


In the operation examples contained in this manual, the print samples are what would be produced if the roll paper is being used for receipts. They are not actual size. Actual receipts are 58 mm wide. Also, all sample receipts and journals are printout images.

# How to use your cash register

The following describes the general procedure you should use in order to get the most out of your cash register.

### BEFORE business hours...



- Check to make sure that the cash register is plugged in securely.
- Page 11
- Check to make sure there is enough paper left on the roll.
- Page 9, 10
- · Read the financial totals to confirm that they are all zero.
- Page 70

Check the date and time.

# Page 24

# **DURING business hours...**

- Register transactions.
- Periodically read totals.

Page 25

Page 69



### AFTER business hours...

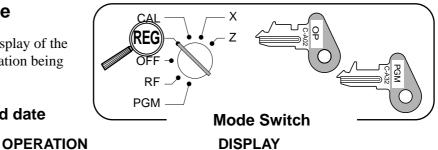


- Reset the daily totals. Page 41
- Remove the journal. Page 81
- Empty the cash drawer and leave it open. Page 18
- Take the cash and journal to the office.

# Displaying the time and date

You can show the time and date on the display of the cash register whenever there is no registration being made.

### To display and clear the time and date







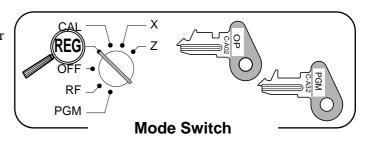




# Preparing coins for change

You can use the following procedure to open the drawer without registering an item. This operation must be performed out of a sale.

(You can use the RC key instead of the key. See page 37.)

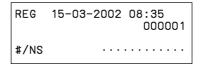


### Opening the drawer without a sale

#### **OPERATION**

#### RECEIPT

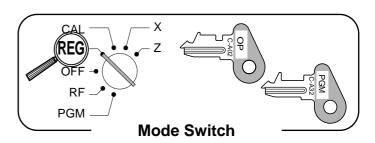




# **Preparing and using department keys**

# Registering department keys

The following examples show how you can use the department keys in various types of registrations.

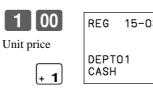


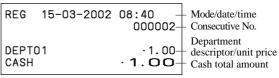
### Single item sale

#### **OPERATION**

#### **RECEIPT**

	Unit price	\$1.00
Item	Quantity	1
	Dept.	1
Payment	Cash	\$1.00





Department

# Repeat

#### **OPERATION**

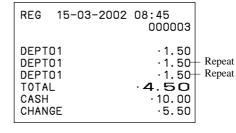
#### **RECEIPT**

	Unit price	\$1.50
Item	Quantity	3
	Dept.	1
Payment	Cash	\$10.00









# Multiplication

#### **OPERATION**

#### RECEIPT

	Unit price	\$1.00
Item	Quantity	12.5
	Dept.	1
Payment	Cash	\$20.00



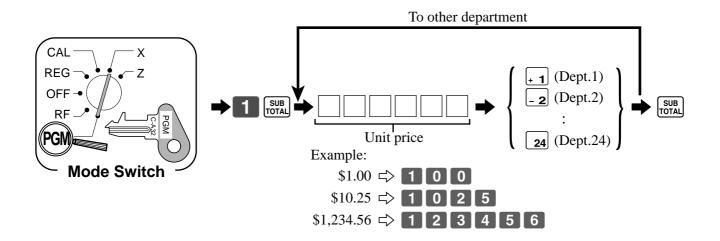




REG 15	-03-2002 08:50 000	004
12.5 DEPT01 TOTAL CASH CHANGE	· 12 · <b>1 2</b> . 5 · 20	50

# **Programming department keys**

### To program a unit price for each department

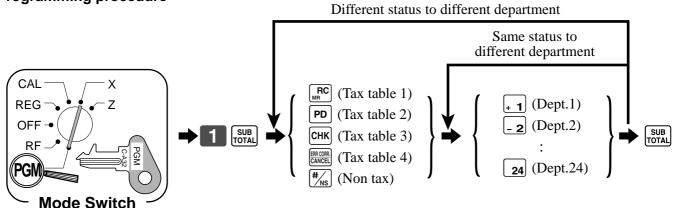


### To program the tax calculation status for each department

#### Tax calculation status

This specification defines which tax table should be used for automatic tax calculation. See page 13 for information on setting up the tax tables.

#### **Programming procedure**



Note: Tax symbols

T1: Tax table 1

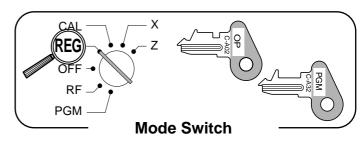
T2: Tax table 2

T3: Tax table 3

T4: Tax table 4

All departments are initialized as non-tax.

# Registering department keys by programming data



#### **Preset price**

# **OPERATION**

#### **RECEIPT**

	Unit price	(\$1.00)
Item	Quantity	1
	Dept.	2
Payment	Cash	\$1.00

( ): Preset value

REG	15-03-2002	08:55 000005	
DEPTO CASH	12	·1.00-	Department descriptor/unit price

# Preset tax status (Add-on tax)

#### **OPERATION**

#### **RECEIPT**

	Unit price	(\$2.00)		
T. 1	Quantity	5		
Item 1	Dept.	3		
	Taxable	(1)		
Item 2	Unit price	(\$2.00)		
	Quantity	1		
	Dept.	4		
	Taxable	(2)		
Payment	Cash	\$20.00		
( ). Danget realise				

( ): Preset value

5 X DATE TIME × 3 ÷ 4	5 DEPTO3 DEPTO4 TAX-AMT	x 1	-2002 T1 T2	09:00 000006 @2.00 ·10.00 ·2.00 ·10.00- ·0.50-	- Tax status symbols *  - Taxable Amount 1 - Tax 1 - Taxable Amount 2
÷ <b>4</b>	DEPTO3 DEPTO4 TAX-AMT	1		·10.00 ·2.00 ·10.00-	Taxable Amount 1

<sup>\*</sup> To print tax status symbols, please refer to page 44.

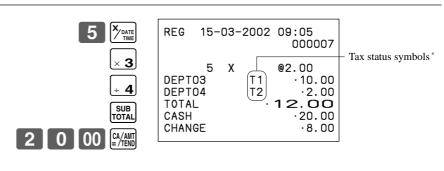
### Preset tax status (Add-in tax)

#### **OPERATION**

#### **RECEIPT**

T. 4	Unit price	(\$2.00)	
	Quantity	5	
Item 1	Dept.	3	
	Taxable	(1)	
Item 2	Unit price	(\$2.00)	
	Quantity	1	
	Dept.	4	
	Taxable	(2)	
Payment	Cash	\$20.00	
( ). Decent violate			

( ): Preset value



<sup>\*</sup> To print tax status symbols, please refer to page 44.

# **Preparing and using PLUs**

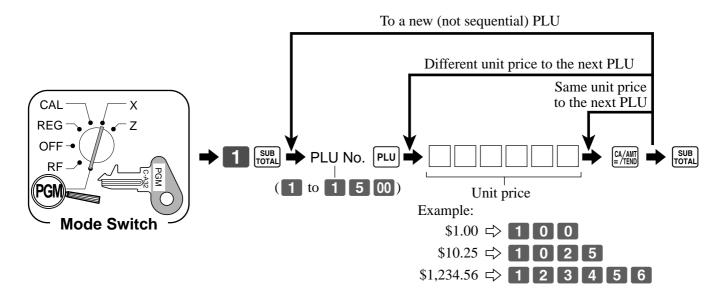
This section describes how to prepare and use PLUs.

#### **CAUTION:**

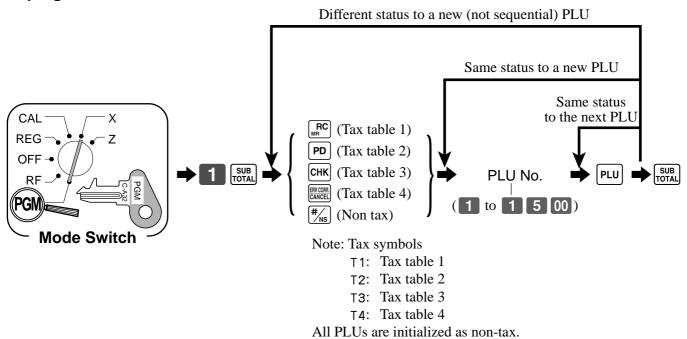
Before you use PLUs, you should first tell the cash register how it should handle the registration.

# **Programming PLUs**

To program a unit price for each PLU



#### To program tax calculation status for each PLU



# **Registering PLUs**

The following examples show how you can use PLUs in various types of registrations.

Registering by subdepartment, see the "Convenient Operations and Setups" on page 60.

# PGM **Mode Switch**

# PLU single item sale

#### **OPERATION**

#### **RECEIPT**

	Unit price	(\$2.50)	
Item	Quantity	1	
	PLU	14	
Payment	Cash	\$3.00	
( ): Proget velue			









REG 15-03-2002	09:10 000008	
PLU0014 TOTAL CASH CHANGE	·2.50- ·2.50 ·3.00 ·0.50	PLU descriptor/ unit price

# **PLU** repeat

#### **OPERATION**

#### **RECEIPT**

	Unit price	(\$2.50)
Item	Quantity	3
	PLU	14
Payment	Cash	\$10.00
<u> </u>	-	

( ): Preset value









REG	15-03-2002	09:15 000009
PLUO PLUO PLUO TOTAL CASH CHAN	014 014 -	·2.50 ·2.50 ·2.50 ·7.50 ·10.00 ·2.50

# **PLU** multiplication

### **OPERATION**

#### **RECEIPT**

	Unit price	(\$1.20)	
Item	Quantity	15	
	PLU	2	
Payment	Cash	\$20.00	
Proport volue			

( ): Preset value

1	5	X DATE TIME
Quantity (4-digit inte	ner/2_digit	decimal
(4-digit into	gci/2-digit	decilial





REG	15-	03-2	002 09:20 000010
PLUO TOTAI CASH CHAN	-	X	@1.20 ·18.00 ·18.00 ·20.00 ·2.00

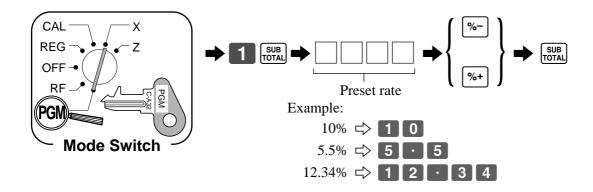
# Preparing and using discounts/premiums

This section describes how to prepare and register discount and premium.

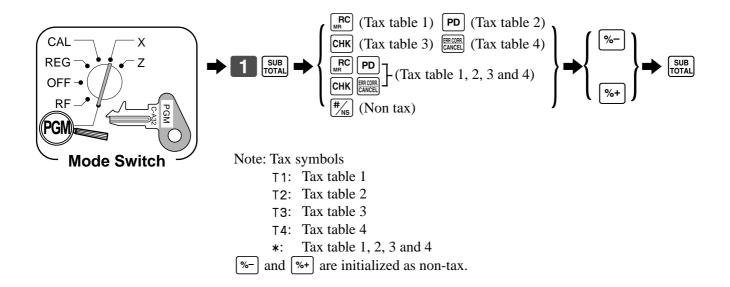
# **Programming discounts/premiums**

You can use the \( \bigwidth \) key to register discounts (percentage decreases) and the \( \bigwidth \) key to register premium (percent increases).

# To program a rate to the %- key and %+ key

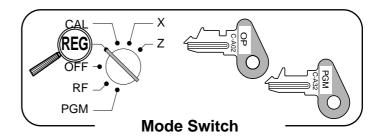


# To program tax status to the 🔀 key and 😘 key



# Registering discounts/premiums

The following example shows how you can use the %-/%+ key in various types of registration.



#### Discount for items and subtotals

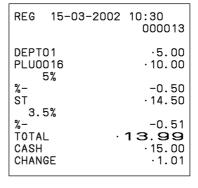
#### **OPERATION**

#### RECEIPT

	Unit price	\$5.00
Item 1	Quantity	1
	Dept.	1
	Unit price	(\$10.00)
Item 2	Quantity	1
	PLU	16
Discount	Rate	(5%)
Subtotal Discount	Rate	3.5%
Payment	Cash	\$15.00

00	
1	
1	
0)	
1	
16	
6)	
%	
00	
	•





( ): Preset value

The input value takes priority

of the preset value.

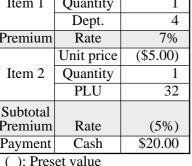
%-

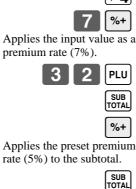
#### Premium for items and subtotals

#### **OPERATION**

#### RECEIPT

	Unit price	(\$10.00)
Item 1	Quantity	1
	Dept.	4
Premium	Rate	7%
	Unit price	(\$5.00)
Item 2	Quantity	1
	PLU	32
Subtotal		
Premium	Rate	(5%)
Payment	Cash	\$20.00
( ). Preset value		





REG	15-03-2002	13:15 000037
DEPTO	04 7%	· 10.00
%+ PLU00 ST	032	·0.70 ·5.00 ·15.70
%+ TOTAL CASH CHANG	_	·0.79 <b>16.49</b> ·20.00 ·3.51

You can manually input rates up to 4 digits long (0.01% to 99.99%).

# Taxable status of the %- and %+ key

- Whenever you perform a discount/premium operation on the last item registered, the tax calculation for discount/premium amount is performed in accordance with the tax status programmed for that item.
- Whenever you perform a discount/premium operation on a subtotal amount, the tax calculation for the subtotal amount is performed in accordance with the tax status programmed for the \( \bigwidth \) or \( \bigwidth \) key.

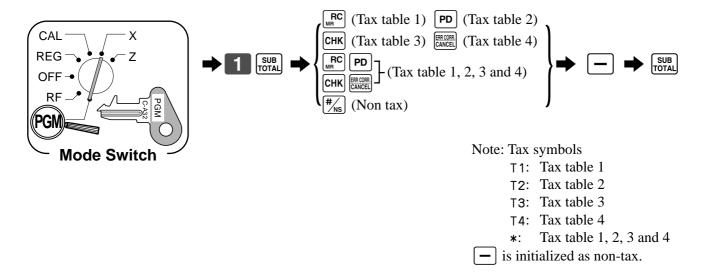
# **Preparing and using reductions**

This section describes how to prepare and register reductions.

# **Programming for reductions**

You can use the - key to reduce single item or subtotal amounts. The following procedure lets you program the tax calculation method for the — key.

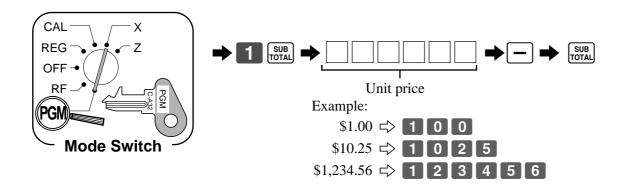
# To program tax calculation status



# Taxable status of the ☐ key

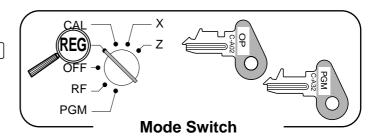
The tax calculation for the reduction amount is performed in accordance with the tax status programmed for the - key, regardless of whether the reduction is performed on the last item registered or a subtotal amount.

# To program preset reduction amount



# **Registering reductions**

The following examples show how you can use the key in various types of registration.



#### **Reduction for items**

#### **OPERATION**

#### **RECEIPT**

	Unit price	\$5.00
Item 1	Quantity	1
	Dept.	1
Reduction	Amount	\$0.25
	Unit price	(\$6.00)
Item 2	Quantity	1
	PLU	45
Reduction	Amount	(\$0.50)
Payment	Cash	\$11.00
( ): Preset value		

	2	5	<b>—</b> ]
Reduces the			
registered by	y the	value i	nput.
	4	<b>5</b>	PLU



REG	15-03-2002	10:35 000014
DEPTO PLUOO TOTAL CASH CHANG	045	-5.00 -0.25 -6.00 -0.50 <b>10.25</b> -11.00 -0.75

- You can manually input reduction values up to 7 digits long.
- The amount you input for the reduction is neither subtracted from the department nor PLU totalizer.

### **Reduction for subtotal**

#### **OPERATION**

#### **RECEIPT**

	Unit price	\$3.00
Item 1	Quantity	1
	Dept.	1
	Unit price	\$4.00
Item 2	Quantity	1
	Dept.	2
Subtotal Reduction	Amount	\$0.75
Payment	Cash	\$7.00
	·	· ·

3 00 +
4 00 _
SU
7 5 -
Reduces the subtotal by the value input here.

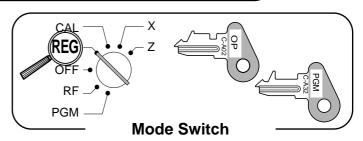


		LIOIA
7	00	CA/AN = /TEN

REG	15-03-2002	10:40 000015
DEPTO DEPTO TOTAL CASH CHANG	-	·3.00 ·4.00 -0.75 ·6.25 ·7.00 ·0.75

# Registering charge and check payments

The following examples show how to register charges and payments by check.



### Check

#### **OPERATION**

#### **RECEIPT**

	Unit price	\$10.00
Item	Quantity	1
	Dept.	1
Payment	Check	\$10.00





REG	15-03-2002	10:50 000018
DEPT TOTA CHEC CHAN	K	·10.00 1 0.00 ·10.00 ·0.00

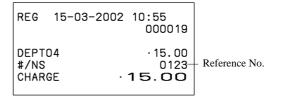
### Charge

#### **OPERATION**

#### **RECEIPT**

	Unit price	\$15.00
Item	Quantity	1
	Dept.	4
Reference	Number	0123
Payment	Charge	\$15.00



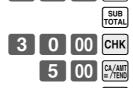


# Mixed tender (cash, charge and check)

#### **OPERATION**

#### **RECEIPT**

	Unit price	\$55.00
Item	Quantity	1
	Dept.	4
	Check	\$30.00
Payment	Cash	\$5.00
	Charge	\$20.00



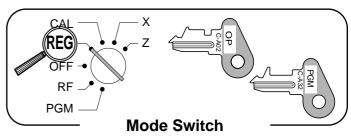
СН

5 00

REG	15-03-2002	11:00 000020
DEPTOTAL TOTAL CHECK CASH CHAR	K	·55.00 <b>55.00</b> ·30.00 ·5.00 ·20.00

# Registering returned goods in the REG mode

The following example shows how to use the FF key in the REG mode to register goods returned by customers.



#### **OPERATION**

# **RECEIPT**

	Unit price	\$2.35
Item 1	Quantity	1
	Dept.	1
	Unit price	\$2.00
Item 2	Quantity	1
	Dept.	2
	Unit price	(\$1.20)
Item 3	Quantity	1
	PLU	1
Item 1	Unit price	\$2.35
Returned	Quantity	1
Keturneu	Dept.	1
Item 3	Unit price	(\$1.20)
10111 5	Quantity	1
Datumad		
Returned	PLU	1
Returned Payment	,	1 \$2.00

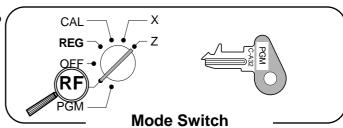
|--|

2 3 5	+ 1
2 00	<u>- 2</u>
1	PLU
	RF
2 3 5	+ 1
Pressing RF specifies that next item registered is a re	
	RF
1	PLU
You have to press RF be registering each returned	
	SUB TOTAL
	CA/AMT

REG	15-03-2002	11:05 000021
DEPTO DEPTO PLUOO REFUN DEPTO REFUN PLUOO CASH	02 001 ND · · · · 01	-2.35 -2.00 -1.20 -2.35 -1.20 -2.00

# Registering returned goods in the RF mode

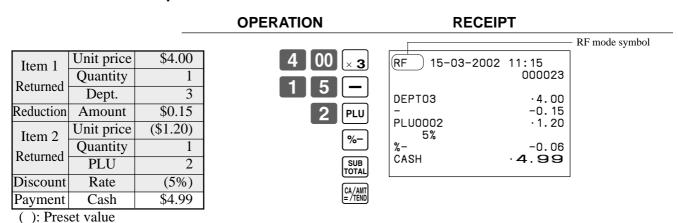
The following examples show how to use the RF mode to register goods returned by customers.



#### Normal refund transaction

#### **OPERATION** RECEIPT RF mode symbol Unit price \$1.50 (RF 15-03-2002 11:10 Item 1 Quantity Returned Dept. 1 DEPT01 $\cdot 1.50$ DEPT01 $\cdot 1.50$ Unit price (\$1.20)Item 2 @1.20 Quantity 6 PLU0002 $\cdot 7.20$ Returned PLU **PLU** 2 .10.20CASH Cash \$10.20 Payment ( ): Preset value

#### Reduction of amounts paid on refund

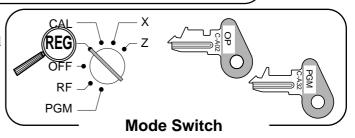


### Important!

To avoid miss registrations in the RF mode, return the mode switch to the former position immediately.

# Registering money received on account

The following example shows how to register money received on account. This registration must be performed out of a sale.



### **OPERATION**

#### **RECEIPT**

Received amount \$700.00

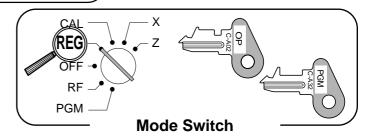


Amount can be up to 8 digits.

REG 15-03-2002 11:20 000024 RC .700.00

# Registering money paid out

The following example shows how to register money paid out from the register. This registration must be performed out of a sale.



#### **OPERATION**

#### **RECEIPT**

Paid out amount \$1.50



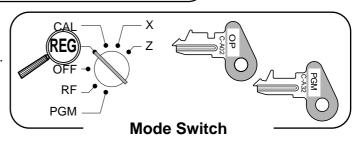
Amount can be up to 8 digits.

REG	15-03-2002	11:30 000025
PD		·1.50

# Making corrections in a registration

There are three techniques you can use to make corrections in a registration.

- To correct an item that you input but not yet registered.
- To correct the last item you input and registered.
- To cancel all items in a transaction.

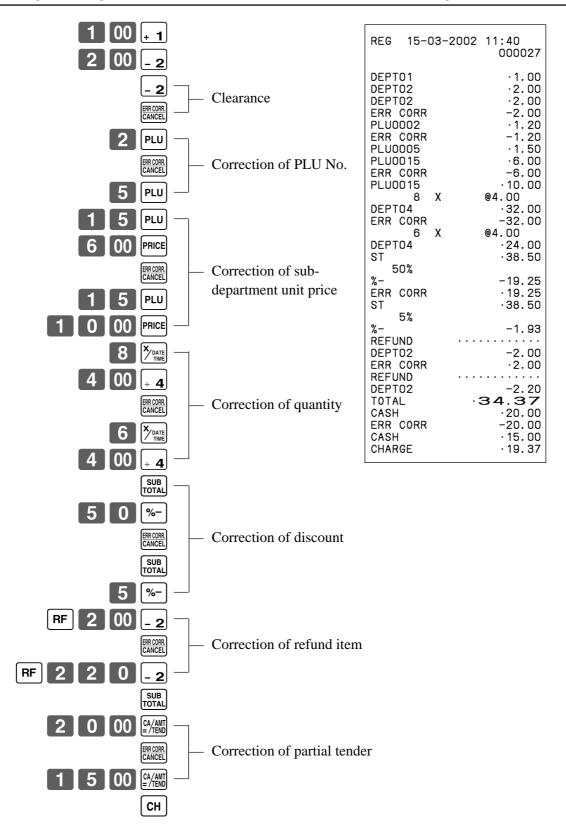


## To correct an item you input but not yet registered

**OPERATION RECEIPT** 2 00 REG 15-03-2002 11:35 000026 .1.00 Correction of unit price @2.00 PLU0003  $\cdot 1.30$ PLU0015 TOTAL CASH CHARGE Correction of quantity Correction of PLU No. PLU PLU 6 00 C Correction of subdepartment unit price (See page 60 for registering.) Enter subdepartment No. again. PRICE SUB <sub>AC</sub>C Correction of partial tender amount

## To correct the last item you input and registered

**OPERATION RECEIPT** 



#### To cancel all items in a transaction

#### **OPERATION** RECEIPT 15-03-2002 11:45 000028 DEPT01 .1.00 DEPT02 .2.00 DEPT03 .3.00 DEPT04 · 4. 00 CANCEL TTL Pressing SUB rotal key is necessary to cancel the transaction.

## Important!

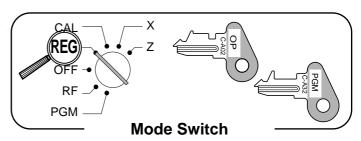
• Note that the number of items included in the transaction to be cancelled is limited (24 ~ 40 items), depending on the complexity of the transaction. If you try to cancel a transaction that exceeds the limit, an error occurs.

In case of occurrence of this error, register these items in the RF mode.

• You can program the cash register that this cancel operation is not allowed.

# No sale registration

You can use the following procedure to open the drawer without registering a sale. This operation must be performed out of a sale.



**OPERATION** RECEIPT



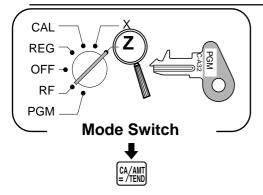
REG 15-03-2002 11:50 000029 #/NS . . . . . . . . . . . .

# Printing the daily sales reset report

This report shows daily sales totals.

### **OPERATION**

### **REPORT**



			D
Z 15-03-20	02 1	2:00 +	- Reset mode/date/time - Consecutive No.
0000 DAIL	Y	Z 0001	<ul> <li>Report code/report title/reset symbol/ reset counter</li> </ul>
DEPT01	QT	15 · 339. 50	<ul> <li>Department descriptor/No. of items*1</li> <li>Department amount*1</li> </ul>
DEPT02	QT	19 ·62.70	•
DEA	QT	31	
NON-LINK DPT	QT	10 ·94.90	- Non-link department No. of items - Non-link department amount
GROSS TOTAL	QT	253	- Gross No. of items - Gross sales amount
NET TOTAL	No	1146.90 100	- No. of customers
INCT TOTAL		1217.63	- Net sales amount
CASH-INDW		903.06	- Cash in drawer amount
CHARGE-INDW		· 197. 17	<ul> <li>Charge in drawer amount</li> <li>Check in drawer amount</li> </ul>
CHECK-INDW		183.60	- Check in drawer amount - Taxable amount 1 *2
TAX-AMT 1   TAX 1		·732.56	- Tax amount 1 *2
TAX-AMT 2		.409.72	- Taxable amount 2 *2
TAX 2		·21.55	- Tax amount 2 *2
TAX-AMT 3		·272.50	- Taxable amount 3 *2 - Tax amount 3 *2
TAX 3 ROUNDING AMT		· 8. 18 · 4. 75	- Rounding amount (Australia only)
CANCEL TTL	No	2	- Cancellation count
ONITOLL TIL		. 108. 52	- Cancellation amount
RF-MODE TTL	No	2	- Refund mode operation count *3
		.3.74	- Refund mode operation amount *3
CASH	No	81	- Cash sales count - Cash sales amount
CHARGE	No	·836.86	- Cash sales amount - Charge sales count
CHARGE	NO	. 197. 17	- Charge sales amount
CHECK	No	9	- Check sales count
		· 183. 60	- Check sales amount
RC	No	79 00	<ul> <li>Received on Account count</li> <li>Received on Account amount</li> </ul>
PD	No	· 78. 00	- Paid out count
, 5		-6.80	- Paid out amount
_	No	8	- Subtraction count
0/	NI-	.3.00	<ul> <li>Subtraction amount</li> <li>Discount count</li> </ul>
%-	No	10 · 4. 62	- Discount count - Discount amount
%+	No	1	- Premium count
			- Premium amount
REFUND	No	7+	- Refund key count *3 - Refund key amount *3
ERR CORR	No	·27.79	- Error correction count
Zini Oomi	110	· 12. 76	- Error correction amount
#/NS	No	5	- No sale count
GRND TTL ·00	0000	1217.63	Non-resettable grand-sales total *3

<sup>\*1</sup> Zero totalled departments (the amount and item numbers are both zero) are not printed.

<sup>\*2</sup> Taxable amount and tax amount are printed only if the corresponding tax table is programmed.

<sup>\*3</sup> These items can be skipped by programming.

## Convenient Operations and Setups

This section describes more sophisticated setups and operations that you can use to suit the needs of your retail environment.

## Clerk control function

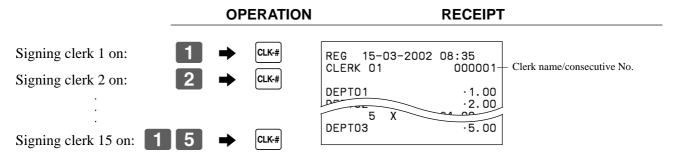
Clerk name printing on receipt/journal, and sales amounts summing by clerk. To use clerk function, refer to page 45.

## Clerk sign on and sign off

Any time you begin any registration or program, clerk sign on operation is necessary.



## Clerk sign on



### Clerk sign off



The current clerk is also signed off whenever you set the mode switch to OFF position.

#### Important!

- The error code "E08" appears on the display whenever you try to perform a registration, a read/ reset operation without signing on.
- The signed on clerk is also identified on the receipt/journal.
- The clerk numbers are initialized as 1 through 15. In case of using other clerk number, see page 47 for programming.

# Post-finalization receipt format, General printing control, **Compulsory, Machine features**

## About post-finalization receipt

The post-finalization receipt lets you issue a receipt after finalization of the transaction. Note that all of the following conditions must be satisfied.

- The receipt issuance status must be OFF.
- The transaction must be finalized in the REG or RF mode using the [4/48], [CH] or [CHK] key.

## Post-finalization receipt example

You can program the cash register to print the transaction total only (below Total format) or full details (below Detailed format) on the post-finalization receipt. Note that if the transaction contains more than 45 lines (including receipt header), the cash register prints in a Total format regardless of your programming.



**Mode Switch** 

	A I I	1	N
OPER	~ ' ' '	_	w

RECEIPT
---------

	Unit price	\$10.00
	Unit price	\$10.00
Item 1	Quantity	1
	Dept.	1
	Unit price	\$20.00
Item 2	Quantity	1
	Dept.	2
Payment	Cash	\$30.00



Receipt is not issued.

Post-finalization receipt is issued.

If "Automatic issue" is selected, no need to press RECEPT key.

### **Total format**

#### 15-03-2002 12:35 CLERK 01 000123 CASH .30.00

#### **Detailed format**

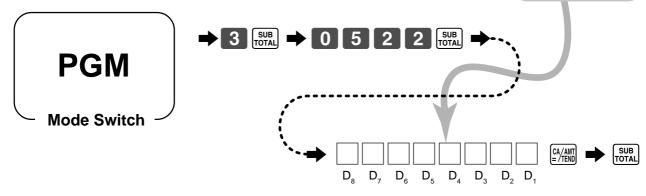
REG 15-03-2002	12:35
CLERK 01	000123
DEPT01	·10.00
DEPT02	·20.00
TOTAL -:	<b>30.00</b>
CASH	·30.00
CHARGE	·0.00

#### Important!

You can issue only one post-finalization receipt per transaction.

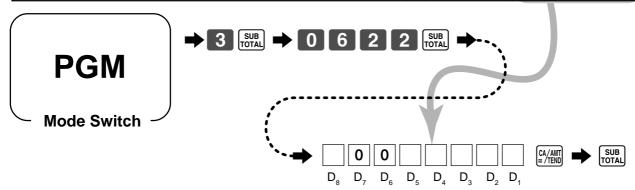
## **Programming general printing control**

Suppress printing of the subtotal line during tender operation.	a	No = 0 Yes = 1	
Print the total line even if no tender operation is made.	b	No = 0 Yes = 2	$a+b+c = $ $D_8$
Print tax total. (only for Australia)	c	No = 0 Yes = 4	
Print the current time.	a	Yes = 0 No = 1	
Skip the date on journal.	b	$\begin{array}{c} Yes = 0 \\ No = 2 \end{array}$	$a+b+c = D_7$
Skip the consecutive number.	c	No = 0 Yes = 4	
Issue post receipt by Finalize key (automatic issue)/ Post receipt key (manual issue)	a	Manual = 0 Automatic = 2	a+b = D
Detail format/Total format in the post receipt	b	Detail = 0 Total = 4	$a+b = \bigsqcup_{6} D_{6}$
Print taxable amount.	a	Yes = 0 No = 1	
Print tax symbols.	b	Yes = 0 $No = 2$	$a+b+c = D_5$
Print number of item sold.	c	No = 0 Yes = 4	
Skip item lines on journal. (journal skip)	a	No = 0 Yes = 1	
Print subtotal when the key is pressed.	b	No = 0 Yes = 2	$a+b+c =   D_4$
Time system: ① 24 hour system, ② 12 hour system	c	① = 0 ② = 4	
Digit separator symbol.	a	Comma = 0 Period = 1	
Decimal symbol.	b	Period = 0 Comma = 2	$a+b+c =   D_3$
Journal compressed print (print by half height characters)		Yes = 0 $No = 4$	
Print hyphens before finalizing a transaction. (receipt only)	a	No = 0 Yes = 1	a+b = D
Print tax total on receipt and report.	b	No = 0 Yes = 2	$a+b = \bigsqcup_{D_2}$
Print Australian GST MOF message.	a	No = 0 Yes = 1	a+b = D
Print receipt by double height characters.	b	No = 0 Yes = 2	$a+b = \bigsqcup_{1} D_1$



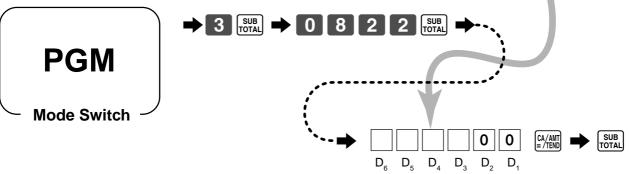
## Programming compulsory and clerk control function

Force SUB operation before finalization.	a	No = 0 Yes = 2	oub -		
Force a money declaration before allowing a daily read/reset and financial read operation.	b	No = 0 Yes = 4	$a+b = \bigsqcup_{D_8}$		
Always "00"			$\boxed{ \color{red} \textbf{0} \hspace{0.5mm} \textbf{0}}_{D_7D_6}$		
Multiplication procedure; (1) Quantity × amount, (2) Amount × quantity			$\square_{\mathbf{D}_{5}}$		
Clear the key buffer when a receipt is issued.	a	No = 0 Yes = 1			
Perform auto sign-off when a receipt/report is issued.	b	No = 0 Yes = 2	$a+b+c = \boxed{\qquad} D_4$		
Restriction (to 0, 5) on last amount digit of cash sales, received on account, paid out and money declaration (only for Australia)	c	No = 0 Yes = 4			
Display "seconds" during time display.		No = 0 Yes = 2	$\square_{\mathbf{D}_3}$		
Reset the consecutive number when the daily reset report is issued.	a	Yes = 0 No = 1	0 - <b>h</b>		
Prohibit cancel operation.	b	No = 0 Yes = 2	$a+b = \bigsqcup_{D_2}$		
Assign <b>(00)</b> as "00" or "000".	a	"00" = 0 "000" = 1	0 1 h =		
Use "clerk" function. (If you select "Yes", sign on operation is necessary before registration.)	b	No = 0 Yes = 4	$a+b = \bigsqcup_{1} D_{1}$		



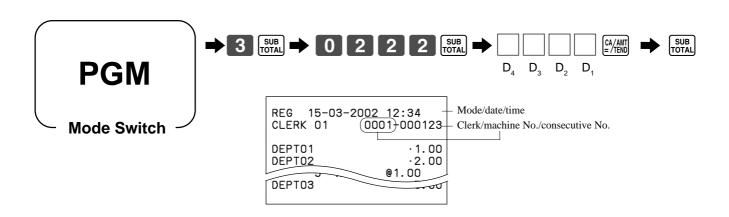
## Programming read/reset report printing control

Print the first and the last consecutive number of the day (consecutive No. range) on the daily sales reset report.		No = 0 $ Yes = 4$	
Skip zero total lines on department and transaction read/reset report.	a	$\begin{array}{c} Yes = 0 \\ No = 1 \end{array}$	
Skip zero total lines on PLU read/reset report.	b	$\begin{array}{l} Yes = 0 \\ No = 2 \end{array}$	$a+b+c = $ $D_5$
Skip zero total lines on hourly sales report.	c	Yes = 0 $No = 4$	
Print the sales ratio on read/reset report.	a	$     \text{No} = 0 \\     \text{Yes} = 1 $	o.h = -
Suppress printing of the non-resettable grand total on the daily reset report.	b	No = 0 $ Yes = 2$	$a+b = \bigsqcup_{D_4}$
Suppress printing of RF total and count (both RF mode and RF key) on the read/reset report.	a	$     \text{No} = 0 \\     \text{Yes} = 1 $	o.h = -
Print tax rate with tax totalizer.	b	No = 0 Yes = 2	$a+b = \bigsqcup_{3} D_3$
Always "00"			$\boxed{0} \boxed{0}_{\mathrm{D}_2\mathrm{D}_1}$



# Setting a store/machine number

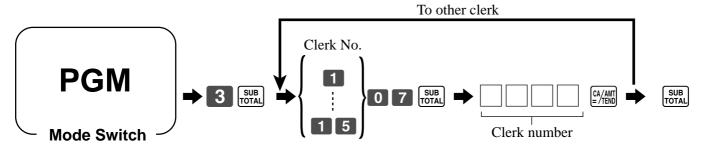
You can set a 4-digit machine number to identify your machine. The machine number is printed on receipts/journal for each transaction.



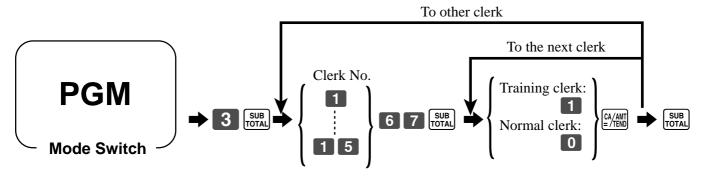
# Programming to clerk

You can program up to 4-digit assigning number (clerk number) and trainee status of clerk (i.e. training cashier) for each clerk.

## **Programming clerk number**



## **Programming trainee status of clerk**



When a training clerk signs on, the cash register automatically enters the training mode.

In the training mode, no operations are affected on any totalizers nor counters.

The training mode symbols are printed in the columns of receipt entries produced in the training mode.

The cash register exits the training mode when the training clerk signs off.

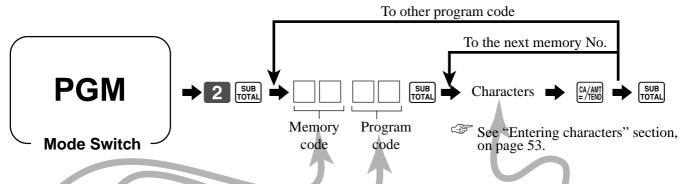
# **Programming descriptors and messages**

The following descriptors and messages can be programmed;

- Report descriptor (such as gross total, net total, cash in drawer...)
- Grand total
- Special character (such as mode symbol, taxable symbol...)
- Read/reset report title
- Clerk name
- PLU item descriptor

- Messages (Logo, commercial and bottom message)
- Function key descriptor
- Department key descriptor

## Programming report descriptor, grand total, special character, report title, receipt message and clerk name



## Report descriptor

Memory	Program	Contents	Initial character	Yours
No.	code	Contents	Initial character	l
01		Gross total	GROSS TOTAL	
02		Net total	NET TOTAL	
03		Cash in drawer	CASH-INDW	
04		Charge in drawer	CHARGE-INDW	
05		Check in drawer	CHECK-INDW	
06		not used		
07		Foreign currency cash in drawer 1	CE-CASH 1	
08		Foreign currency check in drawer 1	CE-CHECK 1	
09		Foreign currency cash in drawer 2	CE-CASH 2	
10		Foreign currency check in drawer 2	CE-CHECK 2	
11		Taxable amount 1	TAX-AMT 1	
12		Tax 1	TAX 1	
13		Taxable amount 2	TAX-AMT 2	
14	01	Tax 2	TAX 2	
15		Taxable amount 3	TAX-AMT 3	
16		Tax 3	TAX 3	
17		Taxable amount 4	TAX-AMT 4	
18		Tax 4	TAX 4	
19		not used		
20		not used		
21		not used		
22		Rounding	ROUNDING AMT	
23		Cancellation total	CANCEL TTL	
24		Refund mode total	RF-MODE TTL	
25		not used		
26		not used		
27		Calculator mode count	CALCULATOR	
28		Non-link department total	NON-LINK DPT	

## Grand total, special character

Memory	mory Program Contents Initial character			Yours				
No.	code	Contents	Initial character		10	uis		
01	20	Grand total	GRND TTL					
0.1		Amount/@/No./Quantity (2 each)	· @NoQT					
01		Amount/@/No./Quantity (Australian GST) (2 each)	\$ @NoQT					
02		Item count/Customer (2 each)	NoCT					
03		Multiplication/Split pricing (2 each)	X /					
0.4		Taxable status 1 ~ 4 (2 each)	T1T2T3T4					
04		Taxable status 1 (Australian GST) (2 each)	* T2T3T4					
05		All taxable status	*					
06		Foreign currency symbol (2 each)	* *					
07		REG mode/Refund mode (4 each)	REG RF					
08		not used (4)/Program mode (3)	PGM n (n=1~6)					
09		X/Z mode (4 each)	X Z					
10		CAL mode (4)	CAL					
11		Training mode	***					
12		Training symbol	*****					
13	23	Total symbol (Tendering)	TOTAL					
14		Change symbol	CHANGE					
15		not used						
16		Total symbol (Post receipt)	TOTAL					
17		Total symbol (% registration)	ST					
18		AM, PM (3 each)	AM PM				П	
19		Tax total	TAX					
20		Auto-program data sending	SEND PGM					
21		Auto-program data receiving	RECV PGM					
22		Auto-program	PGM					
23		Auto-program normal end message	END					
24		Auto-program error end message	ERROR					
25		Auto-program forced end message	**END**					
26		Total message on report	TOTAL					

## Report title

Memory	Program	Contents	Initial character	Yours		
No.	code					
01		Daily report title	DAILY			
02		PLU report title	PLU			
03		Hourly sales report title	HOURLY			
04		Group report title	GROUP			
05		Not used	CLERK			
06		Financial report title	FLASH			
07	24	Monthly report title	MONTHLY			
08		Periodic-1 report title	PERIODIC-1			
09		Periodic-2 report title	PERIODIC-2			
10	1	Individual report title				
11		Not used				
12		Not used				

## Clerk name

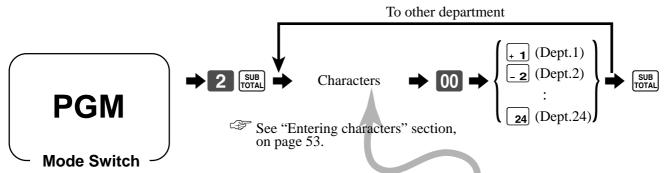
Memory No.	Program code	Contents	Initial character	Yours
01		Clerk 01	CLERK 01	
02		Clerk 02	CLERK 02	
03		Clerk 03	CLERK 03	
04	07	Clerk 04	CLERK 04	
		Clerk 14	CLERK 05	
15		Clerk 15	CLERK 13	

## Receipt message

Refer to "Programming receipt message/logo stamp control function" on page 52.

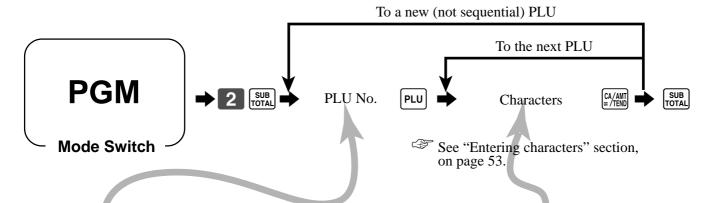
Memory No.	Program code	Contents	Initial character					Yo	urs				
01		1st line of logo message					П		Ш	П	П		
02		2nd line of logo message	YOUR RECEIPT	Ш			П		Ш		П		Ш
03		3rd line of logo message	THANK YOU				П		Ш		П		
04		4th line of logo message	CALL AGAIN	Ш			П			T	П		
05		5th line of logo message		П			П		Ш	П	П		Ш
06		6th line of logo message		П			П		Ш		П		Ш
07		1st line of commercial message		П			П		Ш	П	П		
08	32	2nd line of commercial message					П		Ш	П	П		
09		3rd line of commercial message		П			П		Ш	П	П		
10		4th line of commercial message					П						
11		5th line of commercial message		П			П		Ш	П	П		Ш
12		1st line of bottom message		П			П		Ш		П		Ш
13		2nd line of bottom message		П			П		Ш	П	П		$\Box$
14		3rd line of bottom message		Ш			П			П	П		
15		4th line of bottom message		П			П		Ш		П		Ш
16		5th line of bottom message					П		Ш	Ħ	Ħ		$\Pi$
17		1st line of Australian MOF msg.	TAX INVOICE			П	П		Ш	T	П	П	$\Pi$
18		2nd line of Australian MOF msg.	* INDICATES		Ħ	П	Ħ		Ш	T	П	П	$\Pi$
19		3rd line of Australian MOF msg.	TAXABLE SUPPLY						Ш		П	Ш	

## Programming department key descriptor



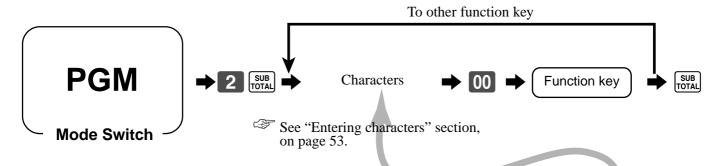
Contents	Initial character	Yours	
Department 01	DEPT01		
Department 02	DEPT02		
Department 03	DEPT03		
Department 04	DEPTO4		
Department 05	DEPT05		
Department 06	DEPT06		
Department 07	DEPT07		
Department 08	DEPT08		
Department 09	DEPT09		
Department 10	DEPT10		
Department 11	DEPT11		
Department 12	DEPT12		
Department 13	DEPT13		
Department 14	DEPT14		
Department 15	DEPT15		
Department 16	DEPT16		
Department 17	DEPT17		
<del></del>	DEPTZ3		
Department 24	DEPT24		

## **Programming PLU descriptor**



PLU No.	Contents	Initial character	Yours
001	PLU001	PLU0001	
002	PLU002	PLU0002	
003	PLU003	PLU0003	
004	PLU004	PLU0004	
005	PLU005	PLU0005	
006	PLU006	PLU0006	
007	PLU007	PLU0007	
008	PLU008	PLU0008	
009	PLU009	PLU0009	
010	PLU010	PLU0010	
011	PLU011	PLU0011	
012	PLU012	PLU0012	
013	PLU013	PLU0013	
014	PLU014	PLU0014	
015	PLU015	PLU0015	
016	PLU016	PLU0016	
017	PLU017	PLU0017	
018	PLU018	PLU0018	
019	PLU019	PLU0019	
020	PLU020	PLU0020	
021	PLU021	PLU0021	
022	PLU022	PLU0022	
023	PLU023	PLU0023	
024	PLU024	PLU0024	
025	PLU025	PLU0025	
026	PLU026	PLU0026	
027	PLU027	PLU0027	
028	PLU028	PLU0028	
029	PLU029	PLU0029	
030	PLU030	PLU0030	
031	PLU031	PLU0031	
032	PLU032	PLU0032	
033	PLU033	PLU0033	
034	PLU034	PLU0034	
035	PLU035	PLU0035	
036	PLU036	PLU0036	
037	PLU037	PLU0037	
038	PLU038	PLU0038	
039	DITION	PL 110039	
1498	PLU1498	PLU1490	
1499	PLU1499	PLU1499	
1500	PLU1500	PLU1500	

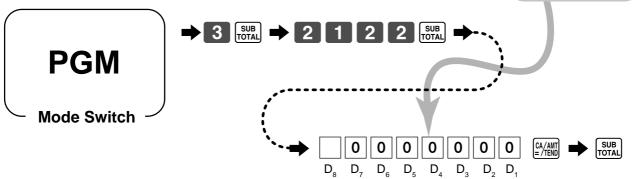
## Programming function key descriptor



Contents	Initial character	Yours
Cash/amount tendered	CASH	
Charge	CHARGE	
Check	CHECK	
Received on account	RC	
Paid out	PD	
Minus	-	
Discount	%-	
Premium	%+	
Refund	REFUND	
Error correct/Cancel	ERR CORR	
Non-add/No sale	#/NS	
Post receipt	P/G RCT	
Currency exchange 1	EXCHG1	
Currency exchange 2	EXCHG2	
VAT	VAT	
Price	PRICE	
Open	OPEN	
Clerk No.	SIGN/ON	
Subtotal	TL	
Receipt on/off	R ON/OFF	
Multiplication/Date time	Х	

## Programming receipt message/logo stamp control function

① Print graphic logo (electronic logo stamp), ② Logo message	a		
Print commercial message.	b	No = 0 Yes = 2	$a+b+c = $ $D_8$
Print bottom message.	С	No = 0 Yes = 4	
Always "0000000"			$\boxed{0} \sim \boxed{0}_{D_{\gamma} \sim D_{\gamma}}$

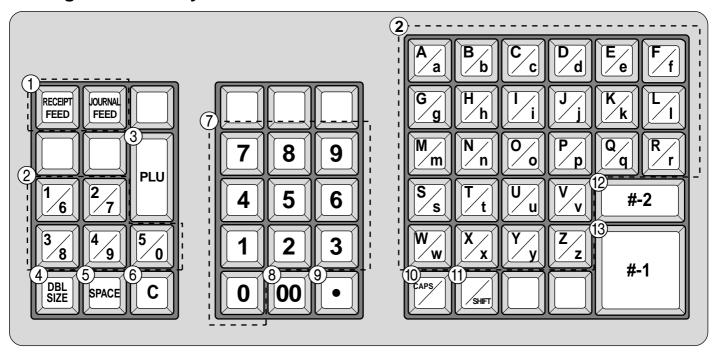


# **Entering characters**

In this section, the method to enter descriptors or messages (characters) to the cash register during programming is described.

Characters are specified by character keyboard or by codes. In the first half of this section, the usage of character keyboard is described. In the latter half, inputting method by character code is described.

## Using character keyboard



#### (1) Feed key

Hold this key down to feed paper from the printer.

#### (2) Alphabet keys

Used input to characters.

### ③ PLU key

Use this key to input PLU numbers.

### 4 Double size letter key

Specifies that the next character you input to a double size character. You must press this key before each double size character.

#### (5) Space key

Set a space by depression.

#### (6) Clear key

Clears all input characters in the programming.

#### (7) Numeric keys

Used to enter program codes, memory number and character codes.

#### **8** Character fixed key

Enter when the alphabetic entry for a descriptor, name or message has been completed.

#### (9) Backspace/Character code fixed key

Registers one character with code (2 or 3 digits). Clears the last input character, much like a back space key.

#### (10) CAPS key

Pressing this key shifts the character from the lowercase letter to upper case letter.

#### (11) Shift kev

Pressing this key shifts the character from the uppercase letter to lower case letter.

#### (2) Program end key

Terminates the character programming.

### (3) Character enter key

Registers the programmed characters.

#### **Example:**

Input " enter "DBL SIZE", "A", "SHIFT", "p", "p", "I", "e", "SPACE", "CAPS", "J", "SHIFT", "u", "i",

## Convenient Operations and Setups

## **Entering characters by code**

Every time you enter a character, choose character codes by the character code list (below) and press the key to settle it.

### **Example:**



#### **Character code list**

Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code
Space	32	0	48	@	64	Р	80	1	96	р	112	Ç	128
!	33	1	49	Α	65	Q	81	а	97	q	113	ü	129
"	34	2	50	В	66	R	82	b	98	r	114	é	130
#	35	3	51	С	67	S	83	С	99	s	115	â	131
\$	36	4	52	D	68	Т	84	d	100	t	116	ä	132
%	37	5	53	Е	69	U	85	е	101	u	117	à	133
&	38	6	54	F	70	V	86	f	102	٧	118	å	134
'	39	7	55	G	71	W	87	g	103	w	119	ç	135
(	40	8	56	Н	72	Х	88	h	104	х	120	ê	136
)	41	9	57	I	73	Υ	89	i	105	у	121	ë	137
*	42	:	58	J	74	Z	90	j	106	Z	122	è	138
+	43	;	59	K	75	[	91	k	107	{	123	ï	139
,	44	<	60	L	76	\	92	I	108		124	î	140
-	45	=	61	М	77	]	93	m	109	}	125	ì	141
	46	>	62	N	78	^	94	n	110	~	126	Ä	142
/	47	?	63	0	79		95	О	111		127	Å	143
		<u> </u>											-
Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code
		<u> </u>				L	_	Chara ð		Chara Ó			
Chara	Code	Chara	Code		Code		Code	ð	Code	Ó ß	Code	Chara	Code
Chara É	Code 144	Chara á	Code 160	Chara	Code 176	L	Code 192	ð Ð <b>Ê</b>	Code 208	Ó ß Ô	Code 224	Chara	Code 240
Chara É æ	Code 144 145	Chara á í	Code 160 161	Chara	Code 176 177	T T	Code 192 193	ð Ð Ê Ë	Code 208 209	Ó ß	Code 224 225	Chara	Code 240 241
Chara É æ	Code 144 145 146	Chara á í ó ú ñ	Code 160 161 162	Chara	Code 176 177 178	L T	Code 192 193 194	ð Ð <b>Ê</b>	Code 208 209 210	Ó ß Ô Ò	Code 224 225 226	Chara - ± -	Code 240 241 242
Chara É æ Æ ô	Code 144 145 146 147	Chara á í ó ú ñ Ñ	Code 160 161 162 163	Chara	Code 176 177 178 179		Code 192 193 194 195	ð Ð Ê Ë È	208 209 210 211	Ó ß Ô Ò	Code 224 225 226 227	Chara - ± - 3/4	Code 240 241 242 243
Chara É æ Æ ô ö	Code 144 145 146 147 148	Chara á í ó ú ñ Ñ a	Code 160 161 162 163 164	Chara  IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII	Code 176 177 178 179 180	L 	Code 192 193 194 195 196	ð Ð Ê Ë È	Code 208 209 210 211 212	Ó ß Ô Ò	Code 224 225 226 227 228	Chara - ± - 3/4	Code 240 241 242 243 244
Chara É æ Æ ô ö ò ù	Code 144 145 146 147 148 149	Chara á í ó ú ñ Ñ	Code 160 161 162 163 164 165	Chara  IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII	Code 176 177 178 179 180	L T - + ã Ã	Code 192 193 194 195 196	ð Ð Ê Ë È (í	Code 208 209 210 211 212 213	Ó ß Ô Õ Õ μ þ	Code 224 225 226 227 228 229	Chara 3/4 ¶ §	240 241 242 243 244 245
Chara É  æ  Æ  ô  ö  ù  ù	Code 144 145 146 147 148 149 150	Chara á í ó ú ñ Ñ a	Code 160 161 162 163 164 165 166	Chara	Code 176 177 178 179 180 181	L 	Code 192 193 194 195 196 197	ð Ð Ê Ë È € Í Î Ï	Code 208 209 210 211 212 213 214	Ó β Ô Õ μ þ P	224 225 226 227 228 229 230	Chara - ± - 3/4 ¶ § - ·	240 241 242 243 244 245 246
Chara É æ Æ ô ö ù ÿ Ö	Code 144 145 146 147 148 149 150	Chara á í ó ú ñ Ñ a	Code 160 161 162 163 164 165 166	Chara  IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII	Code 176 177 178 179 180 181 182	L	Code 192 193 194 195 196 197 198	ð Ð Ê Ë È (í	Code 208 209 210 211 212 213 214 215	Ó ß Ĝ Ö Φ P Ú	224 225 226 227 228 229 230 231	Chara 3/4 ¶ §	240 241 242 243 244 245 246 247
Chara É  æ  Æ  ô  ö  ù  ù	Code 144 145 146 147 148 149 150 151	Chara á í ó ú ñ Ñ a o ¿ ®	Code 160 161 162 163 164 165 166 167 168	Chara	Code 176 177 178 179 180 181 182 183	L	Code 192 193 194 195 196 197 198 199 200	ð Ð Ê Ë È € Í Î Ï	Code 208 209 210 211 212 213 214 215 216	Ó ß Ô Ö Φ μ	224 225 226 227 228 229 230 231 232	Chara 3/4 ¶ §	240 241 242 243 244 245 246 247 248
Chara É æ Æ ô ö ù ù ÿ Ö Ü	Code 144 145 146 147 148 149 150 151 152	Chara  á í ó ú ñ Ñ a o ¿ ® ¬ 1/2	Code 160 161 162 163 164 165 166 167 168 169	Chara  I A A A A B B I I I I I I I I I I I I I	Code 176 177 178 179 180 181 182 183 184	L	Code 192 193 194 195 196 197 198 199 200 201	ô	Code 208 209 210 211 212 213 214 215 216 217	Ó ß Ô Ö  Õ   p b Ú Û	224 225 226 227 228 229 230 231 232 233	Chara 3/4 ¶ \$ 1	240 241 242 243 244 245 246 247 248 249
Chara É æ Æ ô ö ù ù ÿ Ö Ü	Code 144 145 146 147 148 149 150 151 152 153	Chara á í ó ú ñ Ñ a o ¿ ®	Code 160 161 162 163 164 165 166 167 168 169 170	Chara	Code 176 177 178 179 180 181 182 183 184 185 186	L	Code 192 193 194 195 196 197 198 199 200 201 202	ð Ð Ê Ë È € Í Î Ï J	Code 208 209 210 211 212 213 214 215 216 217 218	Ó ß Ô Ö Ö μ þ  P Ú Û Ù ý	Code  224  225  226  227  228  229  230  231  232  233  234	Chara 3/4 ¶ §	240 241 242 243 244 245 246 247 248 249 250
Chara É æ Æ ô ö ù ù ÿ Ö Ü	Code 144 145 146 147 148 149 150 151 152 153 154	Chara  á í ó ú ñ Ñ a o ¿ ® ¬ 1/2	Code 160 161 162 163 164 165 166 167 168 169 170	Chara  I A A A A B B I I I I I I I I I I I I I	Code 176 177 178 179 180 181 182 183 184 185 186 187	L	Code 192 193 194 195 196 197 198 199 200 201 202 203	ò	Code 208 209 210 211 212 213 214 215 216 217 218 219	Ó ß Ô Ö	Code  224  225  226  227  228  229  230  231  232  233  234  235	Chara 3/4 ¶ \$ 1	Code 240 241 242 243 244 245 246 247 248 249 250 251
Chara É æ Æ ô ö ò ù Ù ÿ Ö Ü ø £	Code 144 145 146 147 148 149 150 151 152 153 154 155	Chara á í ó ú ñ Ñ a o ¿ ® 1/2 1/4	Code 160 161 162 163 164 165 166 167 168 169 170 171	Chara	Code 176 177 178 179 180 181 182 183 184 185 186 187 188	L	Code 192 193 194 195 196 197 198 199 200 201 202 203 204	ò	Code 208 209 210 211 212 213 214 215 216 217 218 219 220	Ó ß Ô Ö Ö μ þ  P Ú Û Ù ý	Code 224 225 226 227 228 229 230 231 232 233 234 235 236	Chara 3/4 ¶ §	240 241 242 243 244 245 246 247 248 249 250 251

: for R/J printer only.

The "Ä", "Ö", "Ü" characters are displayed as "A", "O", "U".

D

 $D_{a}D_{b}$ 

 $D_{2}D$ 

0

0

# Department key feature programming

There are two different methods you can use to assign features to department keys.

With "Batch feature programming", you can use a single operation to assign multiple features.

"Individual feature programming", on the other hand, let you assign features one-by-one.

This method is recommended for programming of special features to individual department keys.

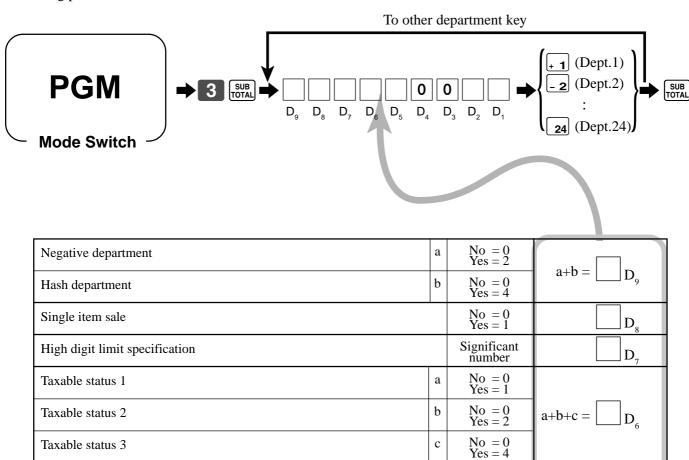
## **Batch feature programming**

Taxable status 4

Group link (00 ~ 50)

Always "00"

When using this procedure to assign multiple features to departments, use 9-digit codes that you create using the following procedure



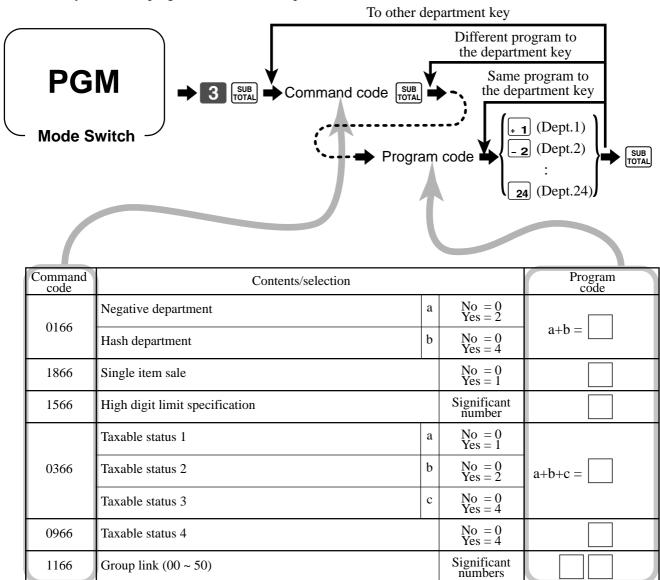
No = 0

Yes = 4

Significant

## Individual feature programming

With this procedure, you can assign individual features to specific departments. Please select the command code of the contents you want to program, and follow the procedure below.



To program a unit price to a department key, please refer the page 26.

# **PLU** feature programming

There are two different methods you can use to assign features to PLUs.

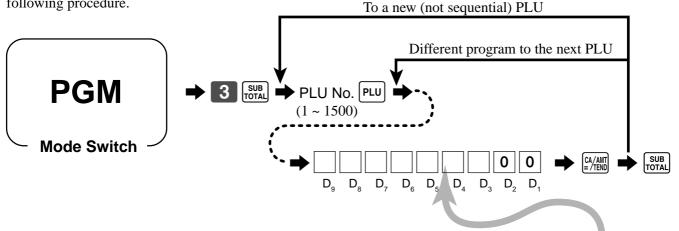
With "Batch feature programming", you can use a single operation to assign multiple features.

"Individual feature programming", on the other hand, let you assign features one-by-one.

This method is recommended for programming of special features to individual PLUs.

## **Batch feature programming**

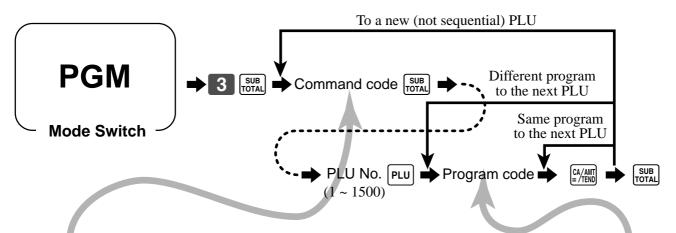
When using this procedure to assign multiple features to PLUs, use 9-digit codes that you create using the following procedure.



Negative PLU	a	No = 0 Yes = 2	
Hash PLU	b	No = 0 Yes = 4	$a+b = \bigsqcup_{g} D_g$
Single item sale	a	No = 0 Yes = 1	
Treat as subdepartment/PLU.	b	PLU = 0 Subdept. = 4	$a+b = \bigsqcup_{B} D_8$
High digit limit specification (for subdepartment)		Significant number	$\square_{\mathrm{D}_7}$
Taxable status 1	a	No = 0 Yes = 1	
Taxable status 2	b	No = 0 Yes = 2	$a+b+c = \boxed{}_{D_6}$
Taxable status 3	c	No = 0 Yes = 4	
Taxable status 4		No = 0 Yes = 4	$\square_{\mathrm{D_5}}$
Department link (00 ~ 24)		Significant numbers	
Always "00"	·		$lackbox{0}lackbox{0}_{\mathrm{D_2D_1}}$

## Individual feature programming

With this procedure, you can assign individual features to specific PLUs. Please select the command code of the contents you want to program, and follow the procedure below.



Command code	Contents/selection			Program code
0166	Negative PLU	a	No = 0 Yes = 2	auta 🗍
0166	Hash PLU	b	No = 0 Yes = 4	a+b =
1866	Single item sale	a	No = 0 Yes = 1	a+b =
1800	Treat as subdepartment (If "No", treat as PLU.)	b	No = 0 Yes = 4	a+0 =
1566	High digit limit specification		Significant number	
	Taxable status 1	a	No = 0 Yes = 1	
0366	Taxable status 2	b	No = 0 Yes = 2	a+b+c =
	Taxable status 3	c	No = 0 Yes = 4	
0966	Taxable status 4		No = 0 Yes = 4	
1166	Department link (00 ~ 24)		Significant numbers	

To program a unit price to a PLU or a subdepartment, please refer to the page 28.

## Registering example

**REG** 

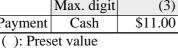
**Mode Switch** 

## Locking out and releasing high digit limitation

# **OPERATION**

15-03-2002 12:40 REG

Item	Unit price	\$10.50
	Quantity	1
Ittili	Dept.	3
	Max. digit	(3)
Payment	Cash	\$11.00
/ \ P	-	

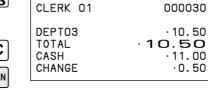


1	0	5	0	× 3
	ERRO	RAL	ARM	
	(Exceed	ding m	nax. di	gits)
				C/AC





	C/AC	
	OPEN	
Cancels limitations		



**RECEIPT** 

## Single item sales items

You can issue a receipt by simply touching the single item sales department or PLU. The following examples show how you register single-item-sale departments. Registration of single item sale PLUs is identical.

### Single item

#### **OPERATION**

#### RECEIPT

	Unit price	\$2.00
Item	Quantity	1
Ittelli	Dept.	4
	Sales status	(Single item)

( ): Preset value

	2	00	÷ 4
--	---	----	-----

REG 15-03-2002 12:45 CLERK 01 000031 DEPT04 .2.00 CASH .2.00

#### Multiple item sale

#### **OPERATION**

## **RECEIPT**

	Unit price	\$2.00
Item 1	Quantity	1
Ittili I	Dept.	3
	Sales status	(Normal)
	Unit price	\$5.00
Item 2	Quantity	1
Itterii 2	Dept.	4
	Sales status	(Single item)
Payment	Cash	\$7.00
/ \ D		

Single item status is not effective during transaction.

It is necessary to press the finalize key.

REG 15-03-2002	12:50
CLERK 01	000032
DEPTO3	·2.00
DEPTO4	·5.00
CASH	· <b>7</b> .00

( ): Preset value

Note: The single item sales department or PLU should be registered at the top of the transaction, otherwise the transaction is not finalized. It is necessary to press [ch/AMT], [CH] or [CHK] key.

## Convenient Operations and Setups

## **Examples of registering subdepartments**

### Single item sale

#### **OPERATION**

#### **RECEIPT**

	Unit price	\$6.00
Item	Quantity	1
	Subdept.	15
Payment	Cash	\$10.00



1 5 PLU ubdepartment) code	REG 15-03-2002 CLERK 01	12:55 000033
6 00 PRICE Unit price	PLU0015 TOTAL CASH CHANGE	·6.00 ·6.00 ·10.00 ·4.00







## Repeat

#### **OPERATION**

#### **RECEIPT**

	Unit price	(\$3.00)
Item 1	Quantity	3
	Subdept.	15
	Unit price	\$2.00
Item 2	Quantity	2
	Subdept.	15
Payment	Cash	\$20.00

( ): Preset value



Hit PRICE without a unit price recalls preset price.











REG 15-03-2002	13:00
CLERK 01	000034
PLU0015	·3.00
PLU0015	·3.00
PLU0015	·3.00
PLU0015	·2.00
PLU0015	·2.00
TOTAL .	·2.00
CASH	·20.00
CHANGE	·7.00

### Multiplication

### **OPERATION**

### **RECEIPT**

	Unit price	\$6.00
Item	Quantity	1.25
	Subdept.	15
Payment	Cash	\$10.00





SUB TOTAL



REG 15-03-2002	13:05
CLERK 01	000035
1.25 X	@6.00
PLU0015	·7.50
TOTAL	· <b>7.50</b>
CASH	·10.00
CHANGE	·2.50

# **Printing VAT breakdowns**

The following example shows how to get VAT breakdown. Anytime you press the var key in a transaction, VAT breakdown is automatically printed out at the end of the transaction.

**REG** 

**Mode Switch** 

#### **OPERATION**

#### **RECEIPT**

	Unit price	\$10.00
Item	Quantity	1
Item	Dept.	1
	Taxable	(1)
Payment	Cash	\$10.00
_		

( ): Preset value

1 0 00	
1 0 00 + 1	REG 15-03-2002 13:40 CLERK 01 000039
SUB	CLERK UT 000039
IOTAL	DEPT01 T1 ·10.00
VAT	TAX-AMT 1
	TAX 1 ·0.38
1 0 00 CA/AMT	TOTAL   • 10.00
I O OO =/IEND	CASH • 10.00
	CHANGE · 0.00

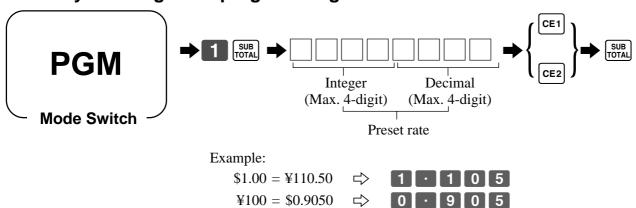
• Every receipt needs VAT breakdown lines, select the finalize ([MANT], CH, CHK) key status to "print VAT breakdown". Refer to page 65.

## **Currency exchange programming**

When the |CE1| (|CE2|) key is pressed, a current subtotal including tax is converted directly into foreign currency and the result is displayed, and the subsequent finalization is handled using the foreign currency.

The currency exchange function is released by finalizing a transaction, partial tender operation, receipt issuance, or by pressing the [SUB | Key.

## Currency exchange rate programming

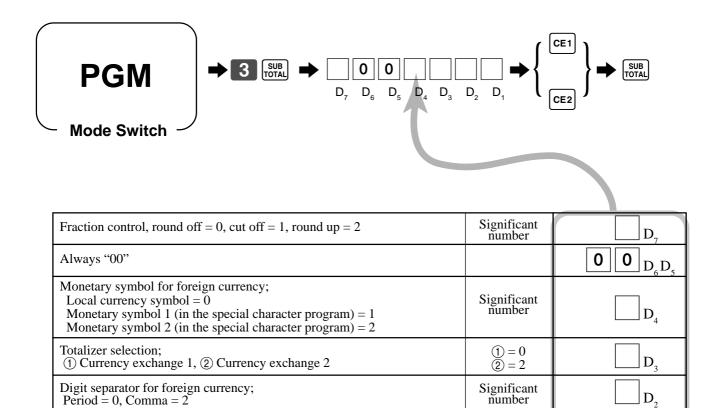


## Currency exchange feature programming

Monetary system code (decimal places) following currency

Same as local currency = 0,  $\square \square = 1$ ,  $\square \square \square = 2$ ,  $\square = 3$ 

exchange operation;



Significant number

 $D_{1}$ 

## Registering foreign currency

**REG** 

**Mode Switch** 

## 1) Full amount tender in foreign currency

\* Preprogrammed exchange rate: Y = 0.0090 to the [CE1] key

## Important!

Tenders in a foreign currency can be registered using the and chk keys only. Other finalize keys cannot be used.

OPERATION	DISPLAY	RECEIPT
1 0 00 + 1 ← Enter the unit price and press the applicable department key.  2 0 00 - 2 ← Enter the next unit price and press the applicable department key.  CE1 ← Press the CE1 key without entering a numeric value. This operation converts the subtotal (including tax) dollar value into yen by applying a preprogrammed exchange rate. The result is shown on the display but not printed on the receipt nor journal.	(Displays in \$)  (Displays in \$)  (Displays in \$)  (Displays in \$: 3,333)	REG 15-03-2002 13:20 CLERK 01 000038 DEPT01 10.00 DEPT02 20.00 TOTAL 30.00 EXCHG1 CASH 45.000 CASH 45.00 CHANGE 15.00
Enter the amount tendered in yen and press the CE1 key. This operation converts the entered yen amount into dollars by applying a preprogrammed exchange rate. The result is shown on the display.  CA/AMIT  Press to finalize the transaction. Note that you do not need to reenter the dollar amount.	(Displays in \$: 45.00)  (Displays in \$: 45.00)	
the dollar amount.  The register automatically calculates the change amount due in dollars and shows it on the display, receipts and journal.		

## Convenient Operations and Setups

## 2) Partial tender in a foreign currency

\* Preprogrammed exchange rate:  $\frac{1}{2} = 0.0090$  to the key

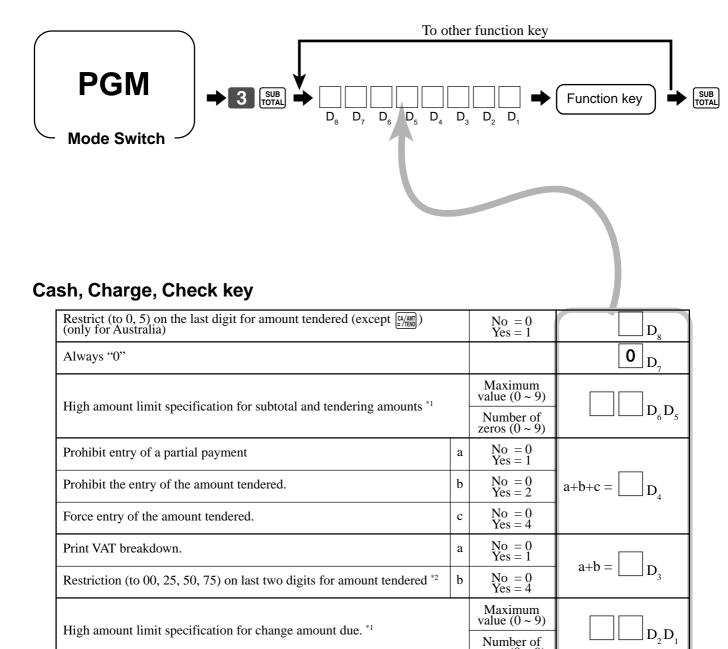
## Important!

Partial tender in a foreign currency can be registered using the keys and keys only. Other finalization keys cannot be used, but the remaining tender can be finalized using any finalize key.

OPERATION		DISPLAY	RECEIPT
1 0 00 + 1	■ Enter the unit price and press the applicable department key.	(Displays in \$)	REG 15-03-2002 13:25 CLERK 01 000039
2 0 00 - 2	■ Enter the next unit price and press the applicable department key.	(Displays in \$)	DEPT01 · 10.00 DEPT02 · 20.00 TOTAL · 30.00 EXCHG1 CASH ¥2,000
CE1	Press the CE1 key without entering a numeric value. This operation converts the subtotal (including tax) dollar value into yen by applying a preprogrammed exchange rate. The result is shown on the display but not printed on the receipt nor journal.	3.333 (Displays in ¥: 3,333)	CASH · 18.00 CHECK · 12.00
2 0 00 CE1 •	Enter the partial amount tendered in yen and press the CE1 key. This operation converts the entered yen amount into dollars by applying a preprogrammed exchange rate. The result is shown on the display.	(Displays in \$: 18.00)	
CA/AMT =/TEND	Press the CA/ANT key to specify cash tender for the yen partial tender. Note that you do not need to reenter the dollar amount. The register automatically deducts the dollar equivalent of the yen amount tendered from the total amount due and shows the amount on the display.	(Displays in \$)	
СНК	■ Press to finalize the transaction.	(Displays in \$)	

# Other function key feature programming

You can define a selection of features for the function keys by specifying an 8-digit program code for each key.



### High amounts limits:

High amount limitations are specified as 2-digits. The first digit you specify limits the maximum value of the leftmost digit of the value within the range of 0 through 9. The second digit you specify indicates the number of zeros in the limit value, again within the range of 0 through 9.

zeros  $(0 \sim 9)$ 

Example: \$600.00 maximum 

⇒ Enter 64.

Entering "00" clears the limitation.

Always program "Restrict = 4" here for cash amount tendered key when you are using Danish rounding.

## Received on account, Paidout key

Always "00"		$lackbox{0} lackbox{0}_{D_8D_7}$
High amount limit specification for change amount due. (refer to *1 on the previous page.)	Maximum value (0 ~ 9)  Number of zeros (0 ~ 9)	
Always "0000"		0 ~ 0 <sub>D4</sub> ~ D4

## Minus key

· · · · · · · · · · · · · · · · · · ·			
Always "00"			$lackbox{0}lackbox{0}_{\mathrm{D_8D_7}}$
Allow credit balance.		No = 0 Yes = 1	$\square_{\mathrm{D}_6}$
High digit limit specification		Significant number	$\square_{D_5}$
Taxable status 1	a	No = 0 Yes = 1	
Taxable status 2	b	No = 0 Yes = 2	$a+b+c = D_4$
Taxable status 3	С	No = 0 Yes = 4	
Faxable status 4		No = 0 Yes = 4	$\square_{D_3}$
Always "00"			0 0 <sub>D2D1</sub>

## #/No sale key

Always "00"		<b>0 0 0 0 0</b>
Treat as the first transaction.	No = 0 Yes = 1	
Always "00000"		0 ~ 0 D <sub>5</sub> ~ D <sub>1</sub>

## Discount key and premium key

Always "0"			<b>0</b> <sub>D<sub>8</sub></sub>
Fraction control, round off = 0, cut off = 1, round up = 2		Significant number	$\square_{\mathrm{D}_7}$
Prohibit manual entry to override programmed percentage.		No = 0 Yes = 2	$\square_{\mathrm{D}_6}$
Always "0"			$ledom_{\mathrm{D}_5}$
Taxable status 1	a	No = 0 Yes = 1	
Taxable status 2	b	No = 0 Yes = 2	$a+b+c = D_4$
Taxable status 3	с	No = 0 Yes = 4	
Taxable status 4		No = 0 Yes = 4	$\square_{\mathrm{D}_3}$
Always "00"			<b>0 0</b> <sub>D,D,</sub>

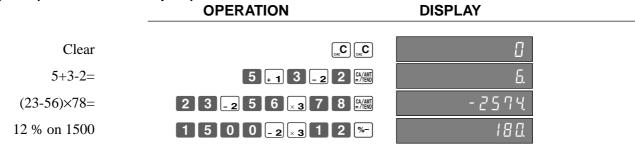
# **Calculator functions**

While registering at the REG mode, you can switch to CAL mode and then return to REG mode to resume the registration.

CAL

**Mode Switch** 

### **Example 1 (Calculation examples)**



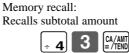
### **Example 2 (Memory recall)**

	Unit price	\$10.00
Item 1	Quantity	1
	Dept.	1
	Unit price	\$20.00
Item 2	Quantity	1
	Dept.	2
Payment	Cash	\$10.00
by 3 persons each,		

## **OPERATION**



## Turn to CAL



Divides the subtotal by 3 persons

#### **Turn to REG**

RC MB

RC

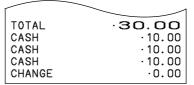
Memory recall: Recalls the result amount CA/AMT = /TEND



#### REG 15-03-2002 13:35 CLERK 01 000041 .10.00 DEPT01 DEPT02 $\cdot 20.00$

**DISPLAY/RECEIPT** 





## Programming calculator mode control

Open drawer when CA/ANT (equal) is pressed	in CAL mode.	a	No = 0 $ Yes = 1$	
Open drawer when #/\s is pressed in CAL	mode.	b	No = 0 $ Yes = 2$	$a+b+c = D_5$
Print calculator total on the daily report.		c	Yes = 0 $No = 4$	
Always "0000"				0 ~ 0 <sub>D4~ D</sub>
PGM  Mode Switch	→ 1 0 2	• 0		CA/ANT SUB TOTAL

# About the daylight saving time

It is possible to set the internal clock forward/backward by  $1 \sim 9$  hour(s) for the daylight saving time.

**Mode Switch** 

	OPERATION	DISPLAY	
• Forward by 1 hour	DATE	12-34	
	* 1	[2 - ] 4 (Blinking)	
	X DATE TIME	Set forward by 1 hour	r.
	CMC	0.00	
Backward by 1 hour	X DATE TIME	12-34	
	* 1		
	X/DATE TIME	- ] 4 Set backward by 1 ho	our.
	Cinc	0.00	

<sup>\*</sup> Put  $2 \sim 9$ , in case of set the clock by  $2 \sim 9$  hours.

# **Printing read/reset reports**

## Read report

You can print read reports at any time during the business day without affecting the data stored in the cash register's memory.

## Reset report

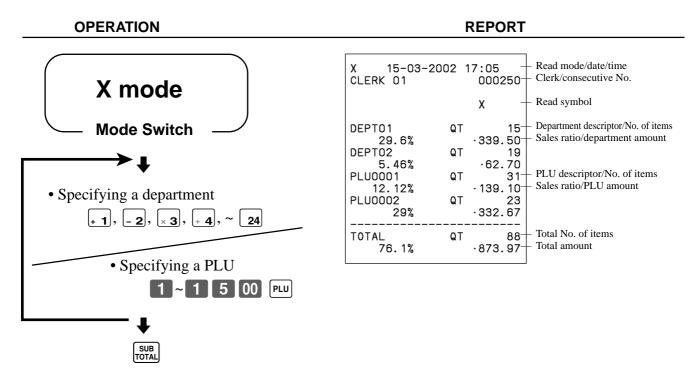
You should print reset reports at the end of the business day.

## Important!

- The reset operation issues a report and also clears all sales data from the cash register's memory.
- Be sure to perform the reset operations at the end of each business day. Otherwise, you will not be able to distinguish between the sales data for different dates.

## To print the individual department, PLU/subdepartment read report

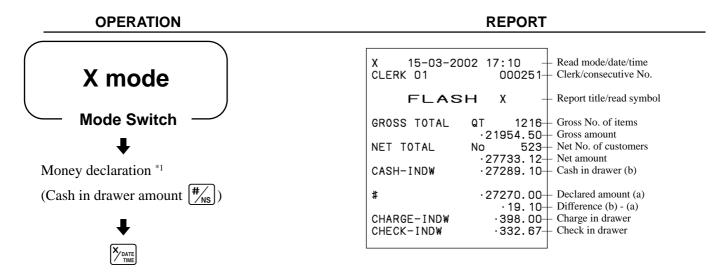
This report shows sales for specific departments or PLU/subdepartments.



After you finish to select departments, PLU/subdepartments, press SUB to terminate.

## To print the financial read report

This report shows gross sales, net sales, cash in drawer and check in drawer.



#### Money declaration:

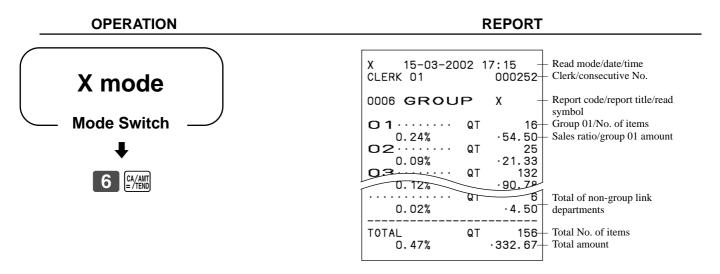
Count how much cash is in the drawer and input this amount (up to 8-digits).

The cash register will automatically compare the input with the cash in drawer in the memory and print the difference between these two amounts.

Note that if money declaration is required by programming (page 45), you cannot skip this procedure.

## To print the group read report

This report shows group totals.

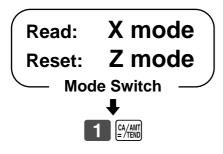


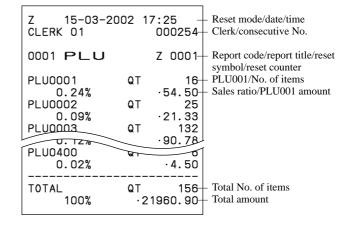
Issue this report before the daily sales reset report, otherwise the group totals are all reset.

## To print the PLU/subdepartment read/reset report

This report shows sales for PLUs/subdepartments.

### OPERATION REPORT

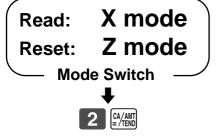


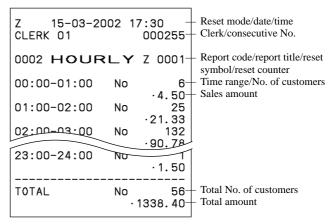


## To print the hourly sales read/reset report

This report shows hourly breakdowns of sales.

OPERATION REPORT

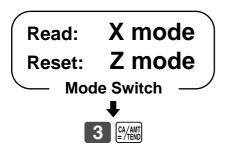


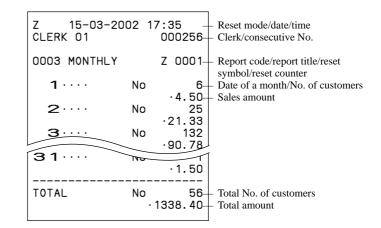


## To print the monthly sales read/reset report

This report shows monthly breakdowns of sales.

#### **OPERATION REPORT**

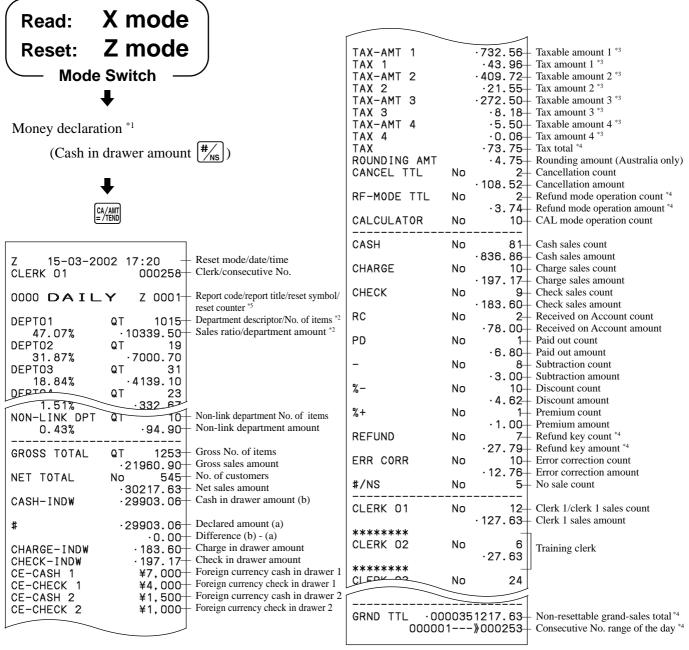




### To print the daily sales read/reset report

This report shows sales except for PLUs.

OPERATION REPORT



#### \*1 Money declaration:

Count how much cash is in the drawer and input this amount (up to 8-digits).

The cash register will automatically compare the input with the cash in drawer in the memory and print the difference between these two amounts.

Note that if money declaration is required by programming (page 45), you cannot skip this procedure.

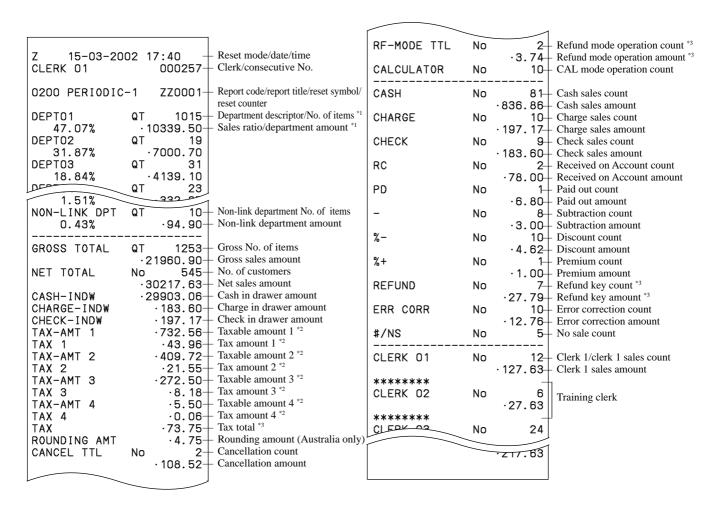
- \*2 Zero totalled departments (the amount and item numbers are both zero) are not printed.
- \*3 Taxable amount and tax amount are printed only if the corresponding tax table is programmed.
- \*4 These items can be skipped by programming.
- \*5 The "\*" symbol is printed on the reset report, if memory overflow occurred in the totalizer.

### To print the periodic-1/-2 sales read/reset reports

These reports show sales breakdowns of sales by any two kinds of period you want.

**OPERATION** REPORT

X mode Read: Z mode Reset: **Mode Switch** 1 0 0 (Periodic-1 Read) 3 0 0 (Periodic-2 Read) 2 0 0 (Periodic-1 Reset) 4 0 0 (Periodic-2 Reset)



Zero totalled departments (the amount and item numbers are both zero) are not printed.

Taxable amount and tax amount are printed only if the corresponding tax table is programmed.

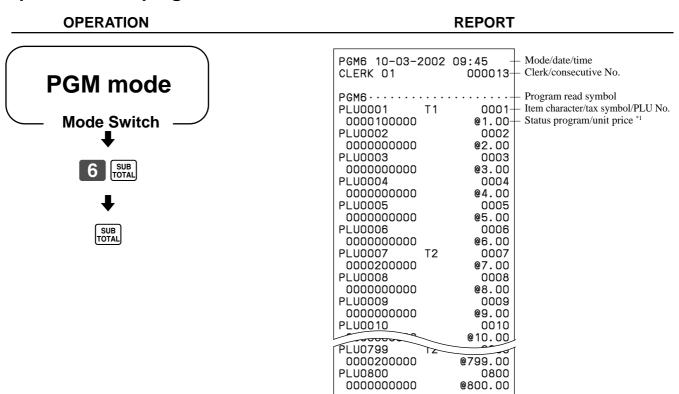
These items can be skipped by programming.

## Reading the cash register's program

### To print unit price/rate program (except PLU)

**OPERATION** REPORT **PGM** mode PGM1 10-03-2002 09:30 Mode/date/time CLERK 01 000010+ Clerk/consecutive No. **Mode Switch** PGM1··· Program read symbol @1.00 Dept. descriptor/tax status/unit price \*1 DEPT01 DEPIOS @2.00 @0.00 ZFT23 DEPT24 <del>=0.</del>00 @0.00 Reduction preset amount 12.34% Discount rate %+ 10% + Premium rate 105.05 Currency exchange 1 rate 1.55 Currency exchange 2 rate EXCHG1 EXCHG2 1.55-

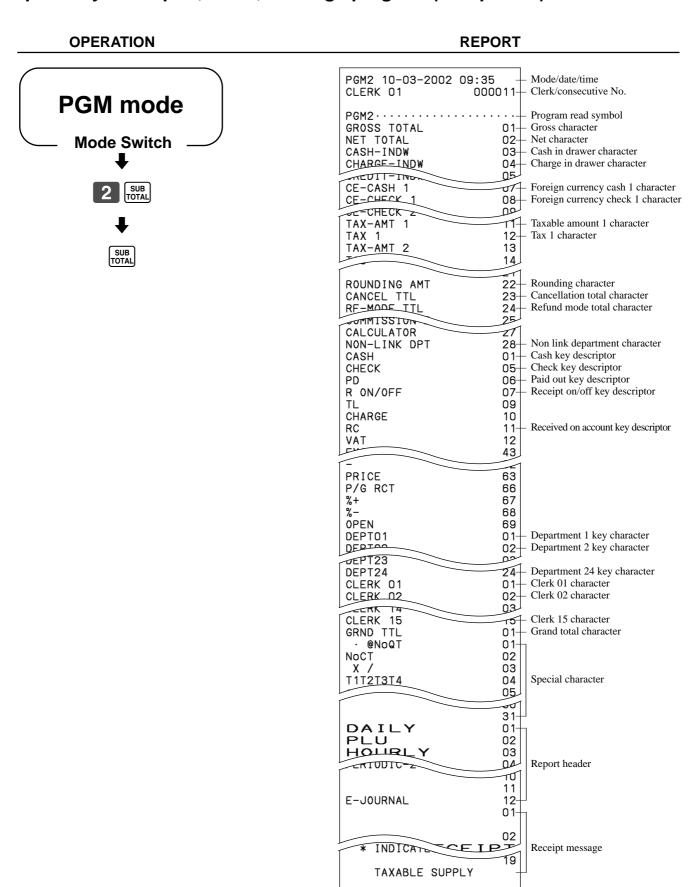
### To print the PLU program



<sup>\*1</sup> Departments without being programmed are not printed on this report.

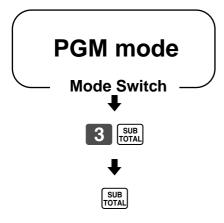
PLUs without being programmed are not printed on this report.

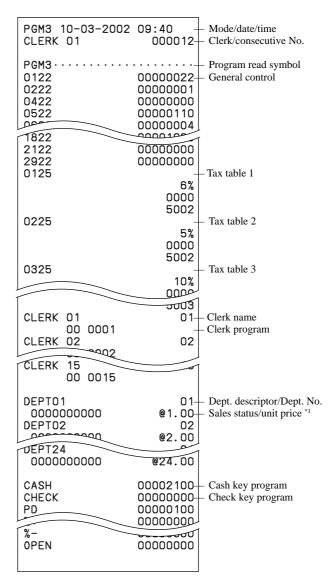
### To print key descriptor, name, message program (except PLU)



### To print the print control, compulsory clerk program (except PLU)

**OPERATION REPORT** 





Departments without being programmed are not printed on this report.

This section describes what to do when you have problems with operation.

## When an error occurs

Errors are indicated by an error tone. When this happens, you can usually find out what the problem is as shown below.

Does the display show an error code?



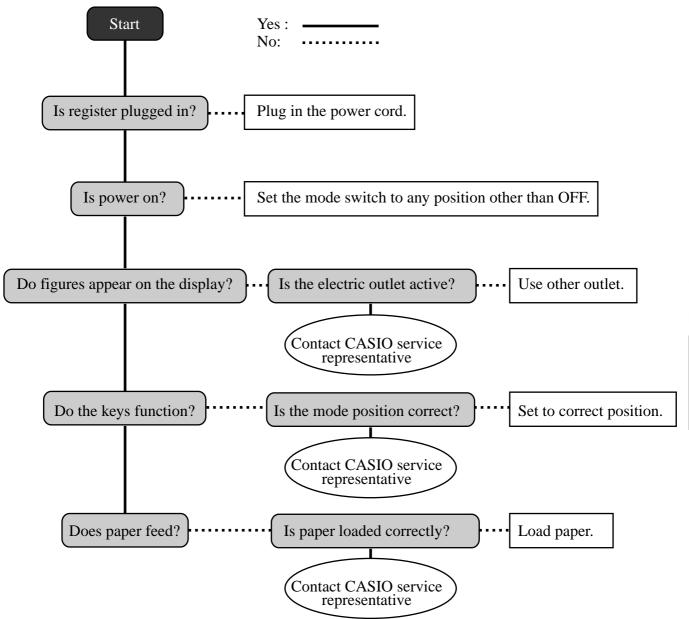
<b>V</b>		
Error code (Message)	Meaning	Action
E01 (ERR-MODE)	Mode switch position changed before finalization.	Return the mode switch to its original setting and finalize the operation.
E08 (SIGN-ON)	Registration without entering a clerk number.	Enter a clerk number.
E10 (PRNT-LID)	Platen arm of the printer is opened.	Close the platen arm.
E11 (DRW-OPEN)	Registration is made while cash drawer is opened.	Close the cash drawer.
E12 (JPAP-END)	Journal paper end	Replace the new paper roll.
E14 (RPAP-END)	Receipt paper end	Replace the new paper roll.
E27 (BUF-FULL)	Transaction cancel buffer full.	Finalize the transaction.
E31 (PRESS-ST)	Finalization of a transaction attempted without confirming the subtotal.	Press the SUB rotal key.
E33 (TEND-AMT)	Finalize operation attempted without entering amount tender.	Enter the amount tendered.
E35 (CNG-OVER)		Input amount tendered again.
E38 (DECL-AMT)	Read/reset operation without declaring cash in drawer. This error appears only when this function is activated.	Perform money declaration.

Press [ key and check the appropriate section of this manual for the operation you want to perform.

仝

## When the register does not operate at all

Perform the following check whenever the cash register enters an error condition as soon as you switch it on. The results of this check are required by service personnel, so be sure to perform this check before you contact a CASIO representative for servicing.



## In case of power failure

If the power supply to the cash register is cut by a power failure or any other reason, simply wait for power to be restored. The details of any ongoing transaction as well as all sales data in memory are protected by the memory backup batteries.

- Power failure during a registration
  - The subtotal for items registered up to the power failure is retained in memory. You will be able to continue with the registration when power is restored.
- Power failure during printing a read/reset report
  - The data already printed before the power failure is retained in memory. You will be able to issue a report when power is restored.
- Power failure during printing of a receipt and the journal Printing will resume after power is restored. A line that was being printed when the power failure occurred is printed in full.
- - The power failure symbol is printed and any item that was being printed when the power failure occurred is reprinted in full.

### Important!

Once receipt/journal printing or printing of a report starts, it can be stopped only by interruption of power to the cash register.

# When the L sign appears on the display

## About the low battery indicator...

The following shows the low battery indicator.



If this indicator appears when you switch the cash register on, it can mean one of three things:

- No memory backup batteries are loaded in the cash register.
- The power of the batteries loaded in the unit is below a certain level.
- The batteries loaded in the unit are dead.

To clear this sign, press [ key.

### Important!

Whenever the low battery indicator appears on the display, load a set of three new batteries as soon as possible. If there is a power failure or you unplug the cash register when this indicator appears, you will lose all of your sales data and settings.

> BE SURE TO KEEP THE POWER CORD OF THE CASH REGISTER PLUGGED IN WHENEVER YOU REPLACE THE BATTERIES.

## To replace journal paper



Step 1

Set the mode switch to the REG position and remove the printer cover.





Step 2

Press (DUPNAL) to feed about 20 cm of paper.



Step 6

Slide the printed journal from the take-up reel.



Step 3

Cut the journal paper at the point where nothing is printed.



Step 7

Open the platen arm.



Step 4

Remove the journal takeup reel from its holder.



Step 8

Remove the old paper roll from the cash register.



Step 5

Remove the paper guide from the take-up reel.



Load new paper.

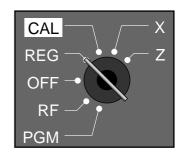
Go to the step 3 described on page 10 of this manual.

## To replace receipt paper



Step 1

Set the mode switch to the REG position and remove the printer cover.





Step 2

Open the platen arm.



Step 3

Remove the old paper roll from the cash register.

# Step 4

Load new paper.

Go to the step 3 described on page 9 of this manual.

### NOTE:

After completion of register programming, enter 6 2 0 0 and sub in the PGM 3 mode  $(PGM \text{ mode} \Rightarrow 3)$  (SUB) to backup the program data into the internal non-volatile memory. (This opration takes about 10 seconds.)

# **Options**

## WT-82 wetproof cover

The optional wetproof cover protects the keyboard from moisture damage.

Consult your CASIO dealer for details.

Input method

Entry: 10-key system; Buffer memory 8 keys (2-key roll over)

Department: Full key system

Amount 8 digits (Zero suppression); No. of repeats, Receipt On/Off **Display** 

Character 8 digits; Item descriptor, Key descriptor, Mode

**Printer** 

Printer: Dot matrix thermal printer (Receipt and journal printing)

24 digits (Amount 10 digits/descriptor 8, 12 or 24 digits)

Journal: Automatic take up roll winding

Print speed: Max. 14 lines/sec. Feed speed: Max. 14 lines/sec.

 $58 \text{ mm} \times 80 \text{ mm} \text{ Ø (Max.)}$ Paper roll:

CASIO P-5880T

**Calculations** Entry 8 digits; Registration 7 digits; Total 8 digits

Chronological data

Date print: Automatic date printout on receipt and journal

Automatic calendar

Time print: Automatic time printout on receipt and journal

Time display: 24-hour system

Alarm Entry confirmation signal; Error alarm

**Totalizers** 

		Contents				
Category	No. of Totalizers	Amount (10 digits)	No. of items (4 digits)	Count (4 digits)	No. of customers (4 digits)	Periodic Totalizer
Department	24	~	<b>✓</b> *1			~
PLU	1500	~	<b>✓</b> *1			
Hourly sales	24	~			~	
Monthly	31	~			~	
Clerk	15	~			~	
Transaction	33	<b>✓</b> 0	r 🗸 (	or 🗸	or 🗸	~
Non resettable grand sales total	1	<b>✓</b> *2				
Reset counter	6			<b>~</b>		<b>v</b>
Consecutive No.	1			~		

<sup>\*1: 4</sup> digit integer + 2 digit decimal, \*2: 12 digits

**Memory protection** batteries

The effective service life of the memory protection batteries (three new SUM-3 or UM-3 type

batteries) is approximately one year from installation into the machine.

Power supply/ **Power consumption**  As noted on the plate affixed to right side of register.

 $0^{\circ}\text{C} \sim 40^{\circ}\text{C}$ **Operating temperature** Humidity  $10 \sim 90\%$ 

291mm (H)  $\times 410$ mm (W)  $\times 474$ mm (D)/11kg ...... with medium size drawer **Dimensions and Weight** 

The CE marking below applies to the EU region. Declarer of conformity is as follows:



Casio Electronics Co., Ltd. Unit 6, 1000 North Circular Road London NW2 7JD, U.K.

<sup>\*</sup> Specifications and design are subject to change without notice.

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